

NOT F.A.T.A.L.



BUT Serious-!

A politically incorrect guide to supplement Role Playing games to make them very offensive to "Social Justice" types.

**by
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Not F.A.T.A.L. but Serious



A guide to adding political incorrectness into Tabletop RPGs and opposing SJW infiltration.

By.

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Forward:

This is a SPIT upon “Political Correctness” especially the hopefully to be largely forgotten by history “Social Justice Warriors” who take it to the nth degree and if anything work against decades of legitimate social progress people fought for.

Also the title is a tribute to an earlier anti-PC game - though beyond loose inspiration there is no connection to the previous radical RPG. Also the title is a reference to an American manga - but this is a free RPG supplement, not a comic fantasy in Japanese style.

Finally, this is devoted to the concept of free speech and free expression which should be much more important than any snowflake’s “Feelz...”

Sincerely - Offensiveness MaXXXimVs

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Introduction A - basic

Greetings!

This is for those sick of “Political Correctness” and the excessive “Social Justice” and those extremists that commit crimes and harassment over the slightest offense in real life over outrages real and imagined. This is for those who like the “Role Playing Game” hobby and have noticed hucksters pretending there is a ‘sexism’, ‘racism’ whatever problem to try to get wealthy at the expense of the hobby. This is for those who care about “Free Speech” noting that there is nothing out there worth anything that does NOT offend someone somewhere and if we let people who are offended edit out things we will have NOTHING.

This document is NOT a new RPG.

There are plenty of RPG systems including the open sourced D20 and others such as Dungeon Crawl Classics, Labyrinth Lord, Lamentations of the Flame Princess, Alpha Blue and FarFlung. I speak for none of these, merely citing them as examples I recommend out of personal preference.

This document is a guide and collection of suggestions. The purpose to SPIT in the face of the “Politically Correct” and hopefully give some sane people a nice naughty laugh. It is not a list of commands - I am for literary freedom.

This Document is Copyright Offensiveness MaXXXimVs, Galaxyslavegirls.com and licensed agents - but is “Open Source” for RPGers looking for a thrill - feel free to print it out, use it in your RPG sessions. The images within are either generated by me or art commissioned by me via friends/clients and is ok to use non-professionally. (print out for your table, keep on your phone/tablet, etc.)

Realistically I can't prevent the “Social Justice” crowd from downloading it or reading for personal use only - but I do NOT give them permission. IF the intent of use is “Social Justice” I reserve the right to charge \$5 for a download and \$500 for ‘public use’ - such as displayed at a meeting, college, printed/uploaded to a critical newspaper/e-zine etc. That is if intent is Pro “Social Justice” wanting to block, hinder, shout down, embarrass or otherwise “Cancel”...

So - if you are a “Social Justice Warrior” read it and SCREAM. Ye be warned, SNOWFLAKE!” Don't come crying to me if it sends you to your therapist - and his (or her, whatever) therapist to HIS therapist!

BUT - if you are a Role Playing Game player, a true Free Speech advocate, someone who dislikes “Political Correctness” or someone “On the fence” at this stupid PC/Non-PC time in history - well read and enjoy! Use as you will. As long as no \$ made off of it, I'm OK.

Introduction B - Why be against “Social Justice Warriors”?

TL:DR

Coz they are stupid adult babies/crazy violent clowns who insult what cause they claim to champion and will if anything work against it, fermenting a backlash that breaks down legitimate social progress... Anything they touch will be SHAT on and PUKED out eventually.

----To expand a bit....

RPG'ers might want to skip ahead . This is “Master of the Obvious” stuff, left or right, but kind of where I'm at to fully flip the finger at the “Woke” crowd... I'm “Leftist” believe it or not. Just “Old School” leftist - by Hippies and Yippies I knew as a very young child. By stories from Grandparents, Great-Grandparents who legit fought for the unions in a history not really told in schools.

However, I have NOTHING to do with the modern left. Their work has been taken for granted and there's big trouble brewing, but the only vocal / physical support seems to be from ridiculously polarized people who do nothing but break down the legit social progress people lived, sacrificed, fought and even died for.

Now - let's define a few things:

This is more for the “Social Justice” crowd - apologies to others for being “master of the obvious”...

Being against Social Justice <> being for racism/sexism

I'm against racism and sexism in RL. Even have gotten myself put on the boss's shit list to be fired for standing up against stuff like that in the field. Won't give exact examples, believe me or not.

Being for political correctness <> Hippies.

Hey, look up some comics say by Robert Crumb or Spain Rodriguez... The Hippies were on the front line to put flowers in guns pointed at them or go on “Freedom Rides” facing literal murder by the Klan. They lived in tepees when they could have gotten that house in the suburb. They carried on the fight for decades AFTER it was “Fashionably Radical” before even halfway “Growing up”. Takes real balls to do that. But look up the music (Phil Ochs say...) or again the “Underground Comix”... They were the OPPOSITE of Political Correctness - they were in your face, upagainstthewallmotherfucker!

Social Justice Warrior (SJW)<>Hippies.

Oh, some might wear made in CHINA fashionable Hippie junk when its “In” this week, but they ain't. They are closer to “John Birchers” or “Ayn Randians” in actual behavior patterns, but I use that lightly - don't want those remaining members of said groups mad at a comparison that might be a vile insult to them. Yes, I did say comparing a SJW to an Ayn Rand enthusiast or John Bircher is possibly an insult to the latter two and unfairly flattering to the SJWs.

Social Justice Warrior (SJW) <> any legit good at all.

This world's got a LOT of problems. And it needs brave men and women and heroes. And SJWs are NONE of them, except by technicality barring hormones and surgery on the first two. Also the problems of today are <>

the problems of the 60s, 70s but they act like they are fighting them.

English language has a default of Male.

It is He/Him/His if the gender is indeterminate, save traditional exceptions. “The worker said his job didn’t pay enough”, “When a bear goes in the woods he finds honey a treat.” etc. Now Nature is usually female “Hurricane Sheila was a deadly storm”. Also default gender goes by general social expectations - “The Doctor said his practice was the best in town.” “The secretary bought herself a new typewriter. This of course can lead to confusion, but if say there became more Female doctors and Male secretaries, the expectations would flip.

Tolerance <> Acceptance

S6E14 of South Park “The Death Camp of Tolerance” - watch it.

And lookup “Boys Beware: Homosexual Awareness” - usually on YouTube - public domain, can find legally on Archive.org if down.

For real fun lookup “Homosexuality: Legitimate Alternative DEATH-Style” by Dick Hafer - usually online somewhere.

I’m a pretty tolerant person. Too busy trying to survive, help relatives, do my projects to bother what people choose to do. Free will = you can if a consenting adult choose your own DEATHStyle and as long as with other consenting adults do it as you please in your own privacy or if you are somehow not ashamed let people know I guess...

But Tolerance <> Acceptance I say again. You tolerate a crying baby, or some parent who’s spoiled brat is crying for some dumb Made in China plastic toxic shit toy. (heh, they have LITERAL shit toys these days - the unicorn poo stuff) Might offer them your belt, but it’s them that give the boy or girl a right birchin’ and/or get them out of there. Someone drives in and gets out of the car and gets in front of you in line at the bank/store every fucking time it seems - out of fear of GOD, fear of the law and basic tolerance you don’t take out your gun and SHOOT them - also who knows who you might be slowing down someone else’s day even if you didn’t intend to...? That’s tolerance.

Likewise, with changing times a lot of legit “Social Progress” has gone through to be tolerated even accepted to a large extent. This is what my forefathers fought for. Women can work now and earn mostly as much as men. Some issues with wages, but don’t worry, Coprophagic Corporate Pig America is LOWERING men’s wages to match... Other races than white can get hired and earn as much based on education/ experience/ industry. Things are not perfect by any means, but an employer who goes “How are you at fellatio?” to a secretary handing her a uniform out of a porn movie or “Beat it N----er!” will face fines, lawsuits and maybe LEGIT actions of protest up to violence by screaming “Social Justice” people. Overall the public’s will will largely be in contempt and hatred of racists and sexists. Versus the 60s when outside a few college campuses many even MOST would be FOR such situations...

Trailing behind but not too far is social tolerance of Homosexuality and other ... categories.... Those born with indeterminate gender. Those choosing to change genders. Other sexual paraphernalia once openly called perversion, mental illness...

Hey, I LIKE Lesbians... IF they are Grade A meat porn models in a magazine/movie. Nude on a private beach posing as if lovers, legs spread or nipples touching each other... Pretending to stick tongues in each other’s cunts or tied up in leather pretending to whip each other, etc. Then they get their \$ and go off to give it to their scummy boyfriends to buy drugs - that’s why its called “work”. Excites heterosexual men most of the time - why it’s so prominent in porn - notably Penthouse and Hustler especially the 80s-90s era. Awesome era. And Bob or Larry didn’t point a gun to anyone’s head to buy the mag and paid top dollar to the ladies to pose in it.



I'm against racism - but I note I've seen plenty of behavior by people of 'other' races that would have gotten them openly lynched in even the 70s. And not just "Dating a white lady" I'm liberal even on that issue - but we are talking deliberate offensive in RL behavior on people who have NOT provoked you and likely are on your 'side' as far as being anti-racist, for social progress... WTF...?

Finally an "Old School New Age Guru" talked about the value of forgiveness, charity, etc. He was murdered and IMO many would pick a fight with him if they met him today - even if they wear symbols of him made in a Prison Slave Labor factory in Atheist CHINA... Sometimes said prison slave labor products are made by followers of said "Old School New Age Guru" and they get their organs harvested... But I do my best not to fall to pride and hatred no matter how much SHIT I see in people. But I also have some Muslim friends "Trust in God but tie your Camel also..." he said.

We have made a LOT of social progress but this is threatened by a "Left" that's been hijacked by SJWs and plodding centrists - the latter to moderate and wishy washy to do anything, the former an expert on doing everything wrong and hyping up people who've been blessed by the work of the past to be scornful, resentful idiots.

Women - I am ALL FOR women having the same rights, opportunities as men - needing also to earn them. Yes, same wage for same work. Yes protection from rape and abuse - BUT - most MEN are nice, progressive guys who if you treat nice will treat you like a queen. Do NOT treat them like abusive slugs from a bad 50s stereotype or someone to divorce for \$ even if no good reason - there's no future for society there.

On the issue of other races - well we are all racist at heart - and it's a matter of our actions. I'm against racism in real life - harassment for no other reason by law enforcement - denial of jobs/opportunities. But I have seen thanks to the SJW crowd some behaving in ways that likely would have lead to strong social punishments in the past. Including random assaults, mild and otherwise - people screaming "Check your white privilege!" On someone not even conversing with them...

Gays and other different...persons... Again - look up "Boys Beware: Homosexual Awareness". Most Hippies choked themselves arguing for your rights. Often it was the thing that got their Dad to say "Get the H--- out of my house and I hope you can afford College..." when they argued for even your rights.

Aren't you glad not to be openly HUNTED by police?

To not be considered "Insane" requiring painful treatments and forced surgery? Nowadays most don't care as long as you don't harass them. So, please don't. I got 1,000,001 better things to do than care what you do with other consenting adults - hey, some ladies I've known have made me almost wish I was gay, but I'm straight.

Finally, on the subject that ahem ..triggered..me - or rather drove me to a blind rage over the years - "Political Correctness" - especially when it turns into calls for censoring/editing/erasing literature...

Political Correctness is like being on an ocean liner, venturing below deck, and finding the crew ramming shut the pressure relief valve on the boiler because someone complained about the whistle...

It does NO good, only breeds a backlash and is plain STUPID. Want to "Cancel" HP Lovecraft because he was racist? Well, then burn that "Wizard of Oz" DVD. L. Frank Baum - you know, the guy that wrote that - published a newspaper largely with royalties from the books. Called for the "Final Solution" to the Native American problem. For 20 years. Even had to file for bankruptcy once he put so much money into at least weekly a call for open killing all Indians on sight. Probably the reason there were 14 books instead of 3 or 4, he needed more money to publish his paper where he called for the murder of Native Americans.

Not making this up.

And I'm from a rural area. Waayyy back there was a touring promotion on the ...whatever... anniversary of the film and re-showings in local theaters, etc. When most people still had small CRT monitors and maybe a VCR if they were lucky. The local tribes were set up to stage a protest. Well the police announced they'd bring an army's worth of extra officers and/or the National Guard and would open fire on 'terrorists' (waaay before 9/11) whom they said might 'try to kill Americans' if there was a protest. So most held back to avoid another Wounded Knee - but a few old ones stood around while huge crowds went, most in costume, them wearing targets on their chests. I heard the other side's story on the Custer thing from an Indian standing around...

I'm for free speech and free expression.

You don't have to buy a lusty Sword and Sorcery book with a muscled barbarian dragging away a helpless busty lady. We ain't holding a sword to your throat. But likewise I'm not buying some sort of sappy rainbow unicorn argument for crazy clown world. And you'd better NOT demand my SW&SC book/movie be not for sale or changed.

I'm against RL racism and sexism

Serious - won't go into my personal life but I've stood against both including where it hurt me. Absolutely not for most token modern pretense but against its real effects. In the workplace, in policing action, and in the media. Frankly the modern media is as racist and sexist as ever even with "Social Justice" a huge force - the pandering is so blatant and the take-down of past favorites due to issues act as propaganda against the left and the rainbow unicorn wonderland the SJWs seem to want indeed looks like the brutal gulag it is.

Totally against denying a woman equal pay (for equal skill, work, education if relevant) and non-whites equal opportunities. But not going to burn a classic 40s "African Explorer" movie or burn a 70s comic with a 'girl friday' being a main comic trope over some trigglypuff shouting session.

Intro C - so what's all this shit got to do with RPGs!?

Good question.

Really, it shouldn't.

But it does.

In RL starting a few years back the "Social Justice" crowd started getting into RPGs. Not so much them, but rather their leaders the "Hucksters out to make it rich" per a classic song set their sights on the hobby as a new ground to exploit. Marketing 101 is "Find a need and fill it" - but Advanced Modern Marketing has a concept called "White Noise Marketing" where you CREATE a "Need" then sell the fill for it... This works well for people who contribute nothing, especially those trying to make \$ off of Social Justice types. The real causes that define their hyper-fake liberal agendas are quite different from the 60s/70s so they find a need to CREATE a problem and then cry for some job to be the solution. A mixture of claiming to help fight sexism and unspoken threat of an instant lawsuit has many who do not work at "Starbucks" to pay interest on their Gender Studies degrees working as "human resources" for a few years - then getting into lawsuits when they are stuck there and the boss won't install a new camera for their tires slashed this week alone.

So the SJWs set their sights a few years back on the Table Top RPG hobby. A few big companies that could be milked but no high \$ companies like video game ones that could bury a lawsuit/protest in cops, propaganada and lawyers. Started with an absurd article on Tor - "A modest proposal for diversity in RPGs". Then Anita Sarkesian/ZoeQuinn, others in the movement mostly associated with new calls for censorship and forced diversity in Video Games got into "Crusading" for "Diversity" in Tabletop RPGs and even Board Games...

In short, RPGs and games are facing "SJW infiltration"

You've seen the cartoon - if not google it -

1 - Why are you excluding us!? Let us in!

2 - we want you to change the rules to accommodate us

3 - you do not fit in here - go off and form your own space, we hate you...

4 - Why are you excluding us!? Let us in!

They'll wreck RPGs into a toxic, politically correct sludge where you'll spend too much time working out a "Consent" contract to play a fucking game of dungeon crawl as if you were working out a professional BDSM film. Then they'll run with the \$ leaving the hobby in ruins.

And it gets worse:

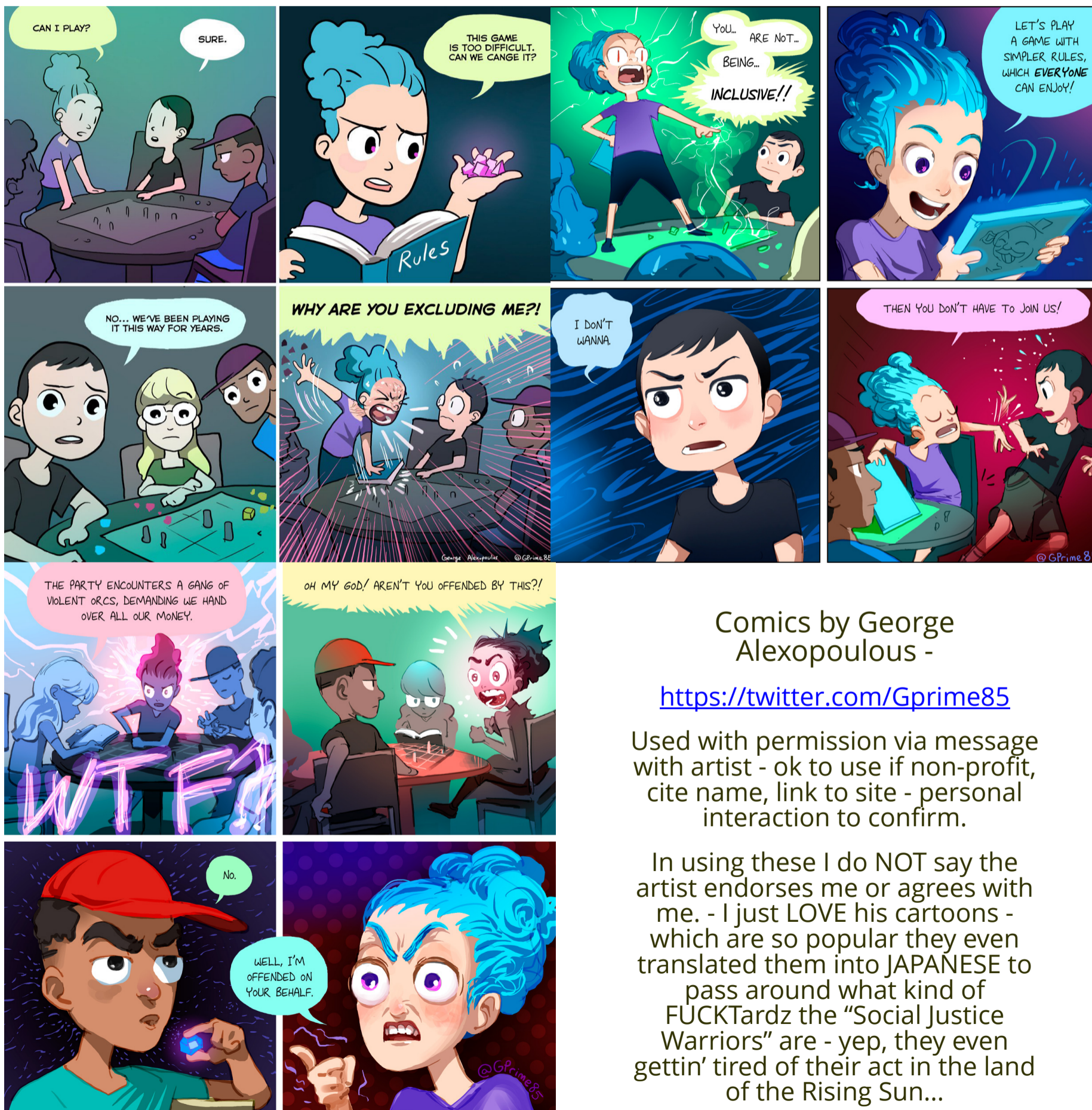
There's also "Gaming Therapy"

The real world has plenty of problems. Including a failed medical system and an uncaring society leave people with legit problems out in the wind. So (if insurance can be leeches) they get "Therapy" but then it runs out - and so "psycho the rapist" - whoops "Psychotherapist" sends them to seek out RPG sessions as a way of saying "I got

to socialize... give me my final \$ for doing my job..."

Social Justice causes attract mentally unstable people like a magnet - then playing RPGs they don't want to have a fun fantasy adventure - they want people to "Feel their pain" and coddle them. One way, they are leeches who want to feel special. So they become the most whiny, pathetic players that not even a Monty Haul DM could work with...

Neat cartoons on that - right now no illustrations since I can't find the source or verify permission- and I don't want a fake DMCA by some Social Justice type to try to disrupt it. However, one man - George Alexopoulos has made some neat cartoons - <https://twitter.com/Gprime85> on this infiltration issue. I cite only in reference and respect, I claim no endorsement or collusion.



Comics by George Alexopoulos -

<https://twitter.com/Gprime85>

Used with permission via message with artist - ok to use if non-profit, cite name, link to site - personal interaction to confirm.

In using these I do NOT say the artist endorses me or agrees with me. - I just LOVE his cartoons - which are so popular they even translated them into JAPANESE to pass around what kind of FUCKTardz the "Social Justice Warriors" are - yep, they even gettin' tired of their act in the land of the Rising Sun...

Introduction D - “Why should we support this?”

This document is free though I might publish adventure modules for a small price, but why add “non-PC” elements to gaming and pass it around, perhaps make non-PC adventures of your own? That is what I am trying to “Sell” that there needs to be more “Non-PC” elements added to published and personal adventures in the TTRPG industry to spit in the faces of “Social Justice Warriors”. So, please hear me out.

Does anyone remember the 80s?

“Bothered about Dungeons and Dragons?” - “Mazes and Monsters”? “Jack Chick” “RPG Book burning?” “20/20” “Geraldo”...?

One thing I am absolutely adamant on - Gaming, Gamers should be allergic and very proactive to resist “Censorship” in gaming and anything that might lead to it. If you remember the 80s also, or back to the early days you remember how overall most RPG players are progressive, liberal people. The games reflected that, being more focused on fantasy and adventure than enforcing traditional roles or advertising ideals ‘right wingers’ like. Granted, from a Western culture, games set in our dreams of the past and future reflected our culture and values - but we also explored other lands, other times. When we did we tried to learn a lot about them and be respectful.

My favorite example is Al Qadim - D&D’s attempt to make an “Arabian Nights” style adventure.

This Arabesque was carefully worked out to avoid hurting those legit faithful to the religion of Islam. If you say (as an adult) “There is no God but Allah and....” the complete statement three times in front of three other adults you have converted to Islam. Legally in the case of countries like Saudi Arabia. Lots of the passages of the stories have characters saying those statements, so... Well they made up this “Religion of the Loregiver” (who was female) and was 90% Islam but different enough the fantasy <> strict issues with reality/religion.

This was when there were far fewer Muslims in America - and most people only knew them as terrorists on the news or “The Whip Mad Shayk and his 1000 brides!” on the cover of that crumbling “men’s adventure” magazine at that traditional barber shop your grandfather might have dragged you to to get rid of the ‘Hippie’ haircut your parents let you grow...

Would have been SO nice of that Tor article “A modest proposal for diversity in D&D” to have noted things like that...

But ultimately the issue is:

A - hucksters are out to make it rich

B - an insult to journalism pretending to be the media enables them

C - censorship will follow if it is not fought back against.

Back in the 80s there were stores being vandalized, visited by police for 'indecent ordinance' busts, outright SWAT team assaults for suspected "Satanist Dungeons" and book burnings of D&D and records. The news lapped this up - beat risking losing advertisers to report on companies that bought interest in other companies then spent the pension fund in bonuses, saddled it with debt and ran like bunnies - boring and depressing. Or the S&L scandal... So easy to hype up over a moral outrage over an exciting subject and get people who aren't into scifi and fantasy an excuse to indulge, pretending to be 'studying the news'. If not for the Scandals the Televangelists got themselves into - "I have sinnedddd....!" there might indeed have been laws on the books banning types of literature again and something worse than the "Comics Code" in place.

"Virtue Signals" NEVER helped. You say "I'm sorry, I'll improve" - you just admit there's a problem on your end that the complainers were correct to charge you with. Double down, stick to your guns, NEVER apologize.

And - this is what all this intro gets into: A SPIT in the FACE on "Political Correctness", "SJW"s and other moral busybodies. To make it WORSE because they screamed where there really wasn't a problem...

Note the title "Not F.A.T.A.L. but serious" - it's a tribute to a classic infamous RPG project meant to be as non-PC as popular but before the SJW lunatics got full Woke Crazy clown. I have no connection to those earlier people but I salute them. Also there's a neat "Dirty Pair" story flipped around title - no connection to Adam Warren. However the title is a generic medical term and this is different and non-profit so I'm using it.

Chapter 1 - the BONES

Let's make the play a bit naughty...

I'll assume most RPG sessions are consenting adults and like minded friends.

Well, I don't want to ruin anyone's fun by demanding (as if you'd have to obey) the sensibly armored female fighter wear a Red Sonja outfit or the Bard who happens to be black and played by a black man suddenly turn into a grass skirt wearing, naturally fanged teeth cannibal with long arms that reach almost to the ground...his language limited to "Bunga Wunga me eat human flesh! Oonga!"

Frankly the best way is this: "Hey, heard some whiners on social media screaming gaming was sexist, racist... Anyone want to turn up the oomph on our session a teeny bit just to show them!?"

Then probably a bunch of "Heh, let's include descriptions of the Brothels in the town. Vomiting drunks... Have the princess we rescue dressed like THIS - pull up Pinterest pic from S. Korean artist showing ultra thin but hyper busty elf in lace leaf that seems to float just above her skin..." and laugh it off!

Your friendships and relationships are more important. Some people legit don't want it and if they aren't a SJW Soy character already they don't want to feel like one. Take in guide the emotional ques and they'll steer it to stuff that'd make the SJWs scream but you'd all laugh at. I'd go "FUCK YOU!" to a SJW whiner - but if a friend I knew went "Uh, please let's not have slavegirls being raped.." then I'd steer it or avoid it. Respect; Something SJWs demand but don't deserve but friends sometimes don't but do.

That's really it.

I'm not a dictator, I don't want to force RPGs in some crazy right wing, misogynistic fashion due to some SJWs whining.

But - I'm typing this to defend the hobby and free expression.

Be cool if you turned up the oomph just a little.

And got vocal. Nothing major, just send a few emails, posts, maybe letters. Ask game companies to have more nearly nude females and male appeasing situations, etc. The Social justice crowd is nothing - but a very VERY vocal minority good at complaining and writing letters. Like a sick, hyper leftist parody of Leftists and our old antagonist the so-called "Moral Majority" and all the B.A.D.D., etc. groups out there.

They've targeted us - a little push back to keep our ground. Turn up the 'oomph' just a little and say it's because they targeted us made it worse not tamer. I'm sure this document will reach at least a few thousand people - imagine if all of you communicated to a few game companies on upcoming projects you are interested in and asked a few small things. Ladies showing more skin, more extreme, not to cover up or ignore things some might consider 'politically incorrect' etc. It would counter the SJW crowd or push back because it shows their market

wants something - versus the SJWs whom they have started to learn the hard way are not players (save sent by their therapists when the insurance runs low) or purchasers of RPGs

Chapter 2 - the Meat

To reclaim the hobby:

----Vote with your DOLLARS ----

There are RPGs out there that are excellent and a spit in the face of Politically Correct forces. Most notably “Lamentations of the Flame Princess”, “Alpha Blue” and to a lesser extent the OSR settings - Dungeon Crawl Classics, Labyrinth Lord, Barbarians of Lemuria, Cyberpunk 2077...

If you need or want RPG rulesets you should buy - at least PDF for your tablet from people that make them. That way you reward someone who makes a product you like by supporting them.

----UN-Vote with your dollars -and a PEN - IS - (heheh) indeed mightier than the SWORD at times---

Seriously. Pen. Paper. (or printer) Postage Stamp. Envelope.

---Letter - be polite, concise, to the point---

---See letter overleaf:

To: MegaBigRPG company

From: Hancock, John (that's YOU)

Subj: Expressing opposition to "Political Correctness" in RPGs and calls by activists for it.

Dear Sirs,

I am writing this letter to express my disgust at recent article (link, cite example) on how (Anita, or other activist) has been calling to censor and de-fang your game under the guise of making it more broad appealing - or rather "Politically Correct" to be honest.

I, unlike these fashionable radicals am an actual customer of your product. To me it is already broad appealing and if anything "G-Rated" at worst. Cutting out classics and forcing diversity will simply make me not likely to buy it. I am sharing my disgust in my personal life and online about this issue.

So, before you force a bunch of militant hyper powerful and ugly Amazon women that defeat the men every time into "Warriors of Torrgg" (edit for whatever scenario) ask yourself; Will the loss of my main customer base be outweighed by the sales from the 'intersectional' college club that originally petitioned you to make the changes? I will give you a hint - most of these "Gender Studies" people work or will work three jobs to pay interest on their gender studies degree and share a cramped studio apartment or trailer. They can only afford "Starbucks" if they work there as one of said jobs. All they have in abundance are shallow ideals and complaints.

I want not just you to keep the usual "Palace of the Slave Girls" adventure and some classic Harold Totus illustrations (edit for whatever relevant) - I want for me to consider your product and its next upgrade worth my money for you to have MORE of what those couch crusaders called to NOT have. More chainmail bikini women, slave girls, lurid background illustrations, descriptions of lurid behavior, stereotypes of groups for fun, etc. Make it so their complaints made the product worse in their eyes - then advertise "We care about free speech, not some P.C. whine brigade!" and use the controversy to sell more and charge the base.

Thank you for your time.

Sincerely,

---sign name here---

Bonus points include photos of games, classic games, game room - etc.

Include SASE (Self Addressed Stamped Envelope) for RL "Reply To" - might get some coupons or a personal note from someone you like..!

Now, think it's silly? This is why the SJWs and other pressure groups have such power despite being tiny nut fringes. Like writing a letter to a politician. A person who sits down and writes a letter is a person who votes and tells others. It's worth \$1000 in bribe money or rather counters it. Serious - we've had in the past timber companies defeated by several thousand letters since even offering several million dollars (for a billion or more in lumber) to allow public logging the Politician knew it meant the end of the career. Just since the 90s people got way too apathetic and uncaring and uniformed. This made the corruption wider - but also the pressure nut groups more powerful.

FINALLY - Spread the word - on blogs, other social media - your own website....

"This RPG game/campaign/blog is NOT Politically Correct! Precious Individual Snowflakes, ye be warned!" - perhaps accompany with something nasty like a unicorn's severed head or goblins taking advantage of a fairy, etc. Lots of cool 'hentai' out there...!

Chapter 3 - the Guts

The last chapter was really it. It's your game. Your free time. Your friends.

I argue defend your hobby against busybodies by not being silent and joking but seriously ask to turn the notch on nasty up just a little to 'show them' to dare try to mess with it.

But, hey - you want your value - even if this is a 'free' document - and I gots to make it worth your while...!

And note again this is NOT a 'game system' but rather a collection of ideas to help make RPG sessions really, REALLY ANTI-PC and to make SJWs SCREAM that it is out. This puppy is FREE - though I might make/ approve of/work with other companies to make specific adventures and charge a little for those.

Going forward we will have chapters on various aspects most gaming (save Phil and Dixie) hosts fear to tread. After each chapter there might or might not be some suggestions. Feel free to use, not use, make up something different if it will enhance your gameplay. Now your comfort, your friends > making SJWs cry... But Making SJWs cry coz their attempt to take over gaming only made things 'worse' and probably cucked some companies to bankruptcy.... That's "Defending Free Speech" so like even if you are 'liberal' (hey, I am too) and against racism, sexism (I am too) toss in a "Damsel in Distress" or something light just to scream "FUCK YOU!!!" to the Social Justice crowd trying to wreck the hobby!

Chapter 4 - Damsels in Distress



What is more classic than the Brave Sir Knight rescuing the Fair Maiden kidnapped by the Evil Wizard or the Black Knight or bandits...? Right back to King Arthur and his Knights of the Table Round!

Surely if he were at my back King Arthur would go “For Shame!” at what’s on most of my monitors and my collection of Penthouses, Hustlers, Heavy Metal Magazines, etc... My apologies oh King of Olde... But, sir - Tell me, is it not the worst obscenity here that the suggestion - having a “Damsel in Distress” to rescue is likely what would freak out the SJWs? The “Third Wave Femi-NOTs”?

But just for old times sake have a kidnapped princess, the paladin rescues her - NPC character to have a big effect on the campaign. Let’s not make it filthy coz the King paying the princess’s ransom is panicking the bandits might have raped her, etc. The

RPG heroes return her safe and sound and gain friends and allies and hero cred!

Just to make SJWs scream! Yep, these nutfakes are so far gone even a Knight rescuing a Damsel in Distress is obscenity to them. As with any classic of Western Literature where Knights in Shining armor value honor and duty over life itself and strive to rescue the innocent in the name of a great king... That would offend SJWs worse than posting sexist, racist pornography everywhere for they hate the “Western” culture and anything good done by white men most of all!

Suggestion:

Duh! Put in a “Damsel in Distress” -!

Make the Paladin indeed the “Knight in Shining Armor”

Even if he returns the lady to her family and demands not a copper piece this still is “ThoughtCrime” and ruins some “Social Justice Warrior’s” day. They are twisted, sick, ugly balls of hate that hate Western Culture and all the brave heroes that fought and worked to build it. Even if you are disgusted by this document and the rest of my stuff - please put in room for old school Heroes - just to make these hucksters trying to earn a buck by hyping up these SJWs scream!

Really, if again King Arthur wakes up and somehow meets me he’ll probably be ripping up a lot of my magazine collection going “For Shame!” and smashing my computer full of porn and 3DCG porn I make... But I’d rather he think me a slavenly knave than see screeching Social Justice Warriors who’d run up and spit in his eye out of the blue. Even if he clobbered me Monty Python style “Here’s yer oppression, peasant wizard!” he’d still not deserve that!



Chapter 5 - Slaves and slavery and slave-girls



"Effendi! Look! I have luscious ladies, very fertile and trained in pleasure!

Yes, I will let you look under the veil, but in private,

there are laws in this land on public decency of course!"

Hey, the middle ages had slavery long before the renaissance and the "Golden Triangle". Lots of people from nearby kingdoms or white but conquered races were made slaves. And the Bible certainly allows this.

SO - if you have a pre-industrial world that resembles Europe's middle ages you will have slavery and other exploitation as the rule of the day. Know what the term "Serf" means, or "Slavs" - yep, slaves. Most peasants were owned by their local lords. They could be sold but usually that was the last act of desperation before the local king lost his crown and his head. Like from "Art of War" - "when the enemy eats his own horses..." On the other hand people could be sold for crimes, crimes of relatives, debts, debts of relatives. Often a daughter the family could not afford a Dowry for was sold several towns away as a slave or a prostitute. Nobles tended to wage fake wars to kill off extra sons, and weed out inferior ones - but they didn't sell off their daughters - they put them in convents because if anyone bought a princess as a slave or abducted her could use that as a wedge for conquest.

And, let's say your fighter reaches Level 10 - gets a keep on a growing frontier and makes a castle and gets married to that princess he saved... She just going to sit in that castle all alone waiting for him to go "Murder Hobo" and come back with gold to spend? Nope. Going to bring along her servants and all the Serfs Daddy gives - in exchange for your character's Oath of Fealty no matter how many dragons slain and world ending Sorcerors killed. And the best option will be to also grab as many people as possible - from the frontier people, slave trains 'liberated' but then 're-settled' so he has as many people as can till the soil and make crafts, etc. That'll cut into the "Murder Hobo" hobby a lot, not that said skills and contacts won't be very useful in holding the throne.

The sick, sad fact is women sold into slavery were used as sexual gratification dispensers until too old or diseased. Some became mistresses and queens, most not so lucky. The general theme is that being put in an environment “Stockholm Syndrome” kicks in for personal survival so after a while the captor doesn’t need any leash to pull a slave along.

Also “Good” and “Evil” depend on the society. Even a super virtuous Knight of Lawful Good might decide to buy a luscious damsel to be his bride or mistress if there’s nothing socially stopping him. And think nothing of beating or conditioning to ensure obedience. “Rule of Thumb” is that a man should use a rod no bigger than his thumb to beat his wife, from a classic book of literature.

Suggestions - what to do with slave girls...

“Woman! Why you scream!? OG will give you MANY Babies!!!”

This is FANTASY for Fuck’s sake...!

Slave girls got to be nude, nearly nude, nubile and sexy in their chains!

Waiting to be sacrificed to Zuthalhu, or service the Fiftieth Bupah Of Zheng-Zhi lest they be sliced into sushi or be on the block at auction when the heroic barbarian strolls into town with a huge purse after some tomb robbing or mercenary or thief work... Chained to a wall waiting torture to condition them or as punishment for trying to escape or not satisfying their master...

Lots of fun can be had with heroic warriors carrying off women in raids, buying them from slavers, just taking along a lost girl they find during an adventure... Usually they’d not really need rape - it’s called stockholm syndrome and just association would lead to familiarity and friendship/fucking as long as the characters aren’t horribly ugly or brutal/sadistic.

But the finding out and managing the situation is part of the adventure...!



Slavery Expansion 1A - The Domesticated Goblina and other sex slaves



Domesticated Goblina - by Diathorn

<https://www.pixiv.net/en/users/12318078>

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A magical or hypertechnical world is going to have demented wizards, decadent nobles, crazy experimenters and people who end up with more \$ than they work for and time enough to get bored. More or less like the real world but exaggerated. So while some adventurous or pervert sex explorers need to go on 'sex tours' in RL sometimes in a fantasy/sci-fi world you can have sex robots, fleshy golems, trained slaves - just a matter of price and distance traveled and both a neat adventure hook and a promising reward for advanced players.

So, without further ado, let's go to the **"Domesticated Goblina"**

Years, centuries of wizards tinkering with the fabric of life have left kooky things like living gelatin that eat low (and foolish high) level adventurers but instead of being blobs are cubical... On their own Humanity has mated with all sorts of creatures and Dragons with every creature more or less... Assisted with wizardry there have been 'half-giants' used as gladiators on a brutal, dry world...

Yet, for the longest time no one thought to cross breed the lowly Goblin with anything. Weak, unintelligent, eats too much, too stupid to obey orders even when sufficiently

terrified into submission...ugly... Save a few charismatic but antisocial beings from disgraced nobility to odd slaver countesses rare is the person who puts goblins to good use, even as low end flunkies... And the prospect of sex with them makes a drunkard vomit at the idea...

So, only recently has the "Goblina" been created. The first was rumored to be the result of either a very desperate female goblin and a near dead drunk human male... But most tales say it was part of a series of prolonged tortures done on a rapist who defiled a princess or a foolish bard who seduced and ruined a princess's virginity. But a few months later the litter was the usual two or three male goblins and one large, ugly but green human looking female... This was nearly disposed of like any infirm goblinoid but the castle wizard took it in curiosity... What came after a few years of development was a not too ugly green skinned female, certainly of low appearance but comlier than a female goblin. Out of morbid interest he had her mount one of the drunker castle guards once she had public hair and menstruated - using a potion of amnesia to cover any loose ends. Again a litter of several tiny male goblins but a green skinned human like baby with goblin features that grew

relatively quickly into a now beautiful though odd woman... At this stage the Wizard started making deals with the local slaveholders for a new experiment.

Goblins were barely above rats in terms of any rights or legal status, and their females treated as less than, so easy to find more female goblins and with drugs and threats of horrible torture managed to get male slaves to impregnate them. Again the Wizard used amnesia potions to keep this secret, more for fear of competition though the slavers would have insisted as it was so degrading it would have sparked a mass slave revolt.

Several generations were raised rapidly to goblin's quicker life cycle. The baby male goblins were as little adults and easily released to join the roaming goblin hoards unknowing their special creation. The female goblins were kept in a special dungeon for breeding.

Curiously the Wizard and Slavers had no problem with the Goblin females. They liked any sex they could get if it wasn't an act of brutal rape. They were fed very well and only asked to do mild chores. Goblins are notoriously vicious to their females on every level, rape from the youngest ages, brutal beatings, regular mutilations for mild slights and property marks akin to branding or carving clan and personal names with hot knives on their faces... By contrast these special Goblins only received ear tags that looked like jewelry or tiny tattoos in hidden places. Beatings and torture for the sake of discipline were very rare and done carefully to not injure or maim them - way below their normal pain threshold it was found out. But this was found out by listening to the older Goblins and recently obtained goblin females telling the younger hybrid ones how good life was in the hidden dungeon; Regular sex, mild chores, lots of tasty and non-rotten food, books and lessons for some... If they got free they'd be quickly killed by other humans or taken by a goblin tribe and horribly mistreated no matter how obedient they were. The only inconvenience was they were not given liquor regularly but that was to protect the viability of increasingly human like offspring that grew in their bellies.

After the fourth generation a very attractive hybrid was created. These combined the best of both races somehow. Goblins eat a lot but burn the food quickly so are rarely fat save a pot belly in males while their females tend to be trim save during pregnancy. This translated into a very low body fat except in the breasts and a frame that was very fit. They have a wiry strength and great agility and cunning savagery that was partially passed to their daughters. By contrast they gained the greater strength, some of the intelligence and better appearance of humanity.

The oddest feature was the hips and the breasts. It was found they would inherit the hips and breasts of the human father's mother, even not accounting for size, but otherwise stay trim though some would be more voluptuous than others. As generations of Goblins were created it seemed the breasts and hips would only add while the body kept trim otherwise. Great care was needed to select the last generations to prevent something absurd from being created, though they soon were known as being quite big in breast and often hip compared for size.

The only real negativity was that they kept green skin no matter the mixes of humanity from light to dark and usually two or four sharp teeth. This ruled out the possibility of passing them off as "Elf/Dwarf" hybrids or specially created Elf/Human or Human/Faerie hybrids...

And Goblins were always hated...

Thus the “Domesticated Goblina” is a desirable and at the same time undesirable sex slave. Trained like a very expensive courtesan, she often knows several languages, music, basic domestic servitude (like a maid) and of course is good at sexual favors with little hesitation since male Goblins rank 3 Charisma on average by human standards.

They operate in a bizarre niche of sex slaves:

Expensive but cheap in comparison. Imagine an elite domestic slave - one who could do all sorts of tasks from domestic to entertaining to sexually athletic was human - say 60,000 gold easily due to years of training and experience. Only way up is an Orian or Geisha level which would be 100,000 GP equivalent to obtain and only if the culture allows. Add 50 - 100% of cost for elf. Sure you could get a slave for 50Gp that might have average charisma but would escape or go Lorena if you fall asleep after raping them without caging or binding them... A domesticated Goblina is a lot of training and conditioning combined with relatively high Charisma and Appearance for 1/10th the price - say 4000 - 6000 gold. Easy to have sex with, very loyal if even remotely treated good, intelligent, helpful. Most have magic seals to prevent pregnancy and are told are sterilized but a simple remove curse will override it. They are near immune to most sexual diseases due to high metabolism combined with human abilities to adapt. They can take and recover from most injury/stress that would seriously damage a human or elven woman...

Case in point the picture by --- Goblina got uppity in front of a customer, asking to be allowed to pee. Was punched in the face. Slaver explained that within minutes she'd be healed of her bleeding. Such a blow would make a human woman bruised for days or an elf slave with broken facial bones. In casual passive/aggressive she peed in place while looking longingly at the potential buyer. The slaver explained he doesn't need to be even that brutal, slight slap on the rear once in a while to remind her is all that is needed. If she is bought she'll eagerly go with her new master (or mistress) and be very obedient and ready to cuddle - a 3.5 - 4.5 bundle of sexy green love.

The downside is that they are of goblinoid descent.

A human or especially elven sexual servant would be a sign of status, gaining wealthy and noble contacts in most situations. Even to those from societies that do not allow slavery having such a companion instantly speaks of wealth and power.

A goblina servant has none of that, a neutral reaction at best - sometimes a negative. Thus they are usually hidden or reduced to unpaid “Maids” even if behind the scenes they are a favored mistress. Most human women are hostile to them and especially a wife of a master will try to have them killed or removed from the household, even if they normally would tolerate or befriend an official mistress if human/fae.

For stats mix Goblin with human, add +5 to constitution, +5 to appearance, +2 to Charisma. Height 3.5 feet to 4.5 feet. Immune to most disease, especially sexual. Sterile until remove curse is used with intent. Stats for household chores, several languages, basic lore (to be a courtesan/witty shallow conversation), sexual skills. Rare magic ability DM roll 1% unless special or much higher price - knowledge of low level magic like a cantrip (from reading books - wizard's library - even if he gave generic books some lesser spell book might have slipped through)

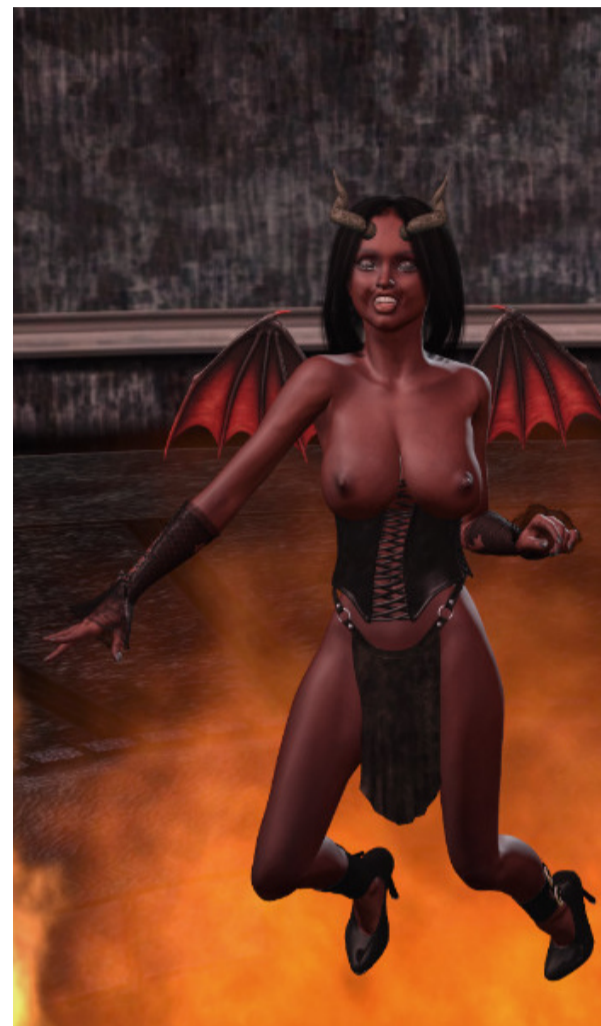
Slavery Expansion 1A - Conjured Imps, Snake Mistresses, and so forth

Another option is for conjurers, and those with easy access to commercial magic if the campaign is high fantasy is a Demonoid conjuration. Sometimes a succubi is specially conjured with wards to keep her from being as powerful and dangerous. Sometimes an imp is put into a Homunculus that is not fully realized. Other times a flesh or machine golem might be made.

The result is a petite feminine form designed for assistance and companionship.

These have the benefits of a Goblins slave but can also be a familiar (to mages) and functional adventuring companions. Effective cost \geq a well trained slave. Some mages (DM's option) can have these - starting at 4th to 6th level - able to conjure one at a time.

The loyalty of such servants is pretty high due to the conjuration bond. Exceptional mistreatment might lead to them trying (subconsciously) to sabotage the mage but it would take extreme abuse to provoke that given the place they come from. Unlike the Goblins it is usually a social bonus to have one - a show of wealth and power.



---Furthermore - again I've mentioned that a D&D style world is like Jack Vance's "The Dying Earth" - a weird fantasy/midevalist world on the surface but actually in the far future - so there are tons of combinations possible and almost any "Race" or "Species" can breed together if the DICK can enter the CUNT and spray.

SO - Check out "Japanese Monsteru" (Monster Girls) for all sorts of crazy Hentai - then look in your guide for similar creatures for snake, spider, wolf, dragon, roper, etc. Combine the traits then make up a neat personality - from a cliché slave or ditz easily seduced by someone showing nicety and attention - to complex NPC personas...

Chapter 6 - race and racism

Ungua Bunga! Me eat human flesh!

In the Jungles of Darkest Kooosh the screams never end as the filed teeth of the natives whose skins are black as night tear flesh from bone!!!



We are ALL racist deep down. Part of our very being we recognize what is like us, familiar to us, related to us and then we recognize what is different. We are likely to prefer the former and avoid or hate and fear the latter. It's not really what skin color you have - that's a recent development - a byproduct of Nationalism and advanced philosophical/religious theory. Man in nature - say in hunter-gatherer groups before civilization - is far more likely to be hateful and aggressive to people from the tribe over the next hill - but say a far wanderer comes from deepest Kush and is as black as night and almost alien they are more likely to welcome him in hospitality. Too far away to be a danger and the exotic is a thrill.

Later, in early civilization, rulers had to work hard to keep racism down. Tribalism, actually. You didn't want people going to the capital and outright stabbing each other just because they are from across a tiny border of one town versus the other town. The Pyramids of Ancient Egypt are part of a "Public Works" project as they called them to avoid this. Under strict supervision and heavy labor they got people from all over a very large area of many different tribes and religions to associate with each other towards a common goal. Once they knew each other and talked to each other while working and too tired in the evenings to fight and stab they got used to each other. Far less murder/stabbing between towns and eventually the national identity and worship of the God-King.

Indeed racism as we know this today is a product of those same rulers. Rather their descendants.

They spent a lot of time and effort to laws, to education, propaganda... - to get people part of their 'kingdom' to not outright kill each other. Some regional identity was still allowed of course, made it less likely they'd decide to just kill the king and get back to killing each other in raids when the harvest went bad or in revenge or for fun.

But when the rulers decided to fight with other rulers - well they had to get their people to hate people of far away lands enough to march a long distance and kill them and risk dying in the process. Again, until civilization you were likely to get killed by the people in the next tribe if you went into their territory, but the tribes beyond and far away less and less likely other than lots of hospitality and eager listening to tales of your travels. Civilization as we know it reversed that. Really, even if the people in the "Lands of Boonga Boonga" are dark skinned cannibals or something else bizzare and alien are you going to go all that way to shoot or stab them? And if one gets really lost and wanders your way but doesn't seem to be trying to eat any of you, aren't you more likely to give him a cautious benefit of the doubt and if he's not a crazy monster then be friendly? What makes you hate him and be OK with going or sending your son to go kill/stab him?

The leaders - church and state - propaganda. Religion. Lies.

Now part of the propaganda is the use of religion to justify it... "Curs'd are thou, Caanan!" for instance...

Not saying this to encourage racism through gaming.

BUT - don't ignore it exists.

That's the worst crime of Political Correctness - to "Damnatio memoriae" the important lessons of history.

Deal with it. Include it. Remember - most of the prejudice in RL is the next tribe over the hill - they are the danger so more likely (rightly so) to pay more attention and be ready to attack/defend. Otherwise its the work of leaders who want power. To attack the other group or to 'divide and conquer' so they can sell weapons to each side then come in and conquer them both when exhausted after the battle.

Suggestions -

Tribe of Cannibals in Jungle area - yes black skinned, yes natural filed teeth. Perhaps great big idol built by giants in a past world they worship and do horrible human sacrifices to. And lots of treasure because they know not the value of gold and diamonds, but only crave human flesh to eat to somehow 'devour the spirit' of foes and gain their magical powers. Just to say "Fuck You" to political correctness - though don't alienate players who happen to have black skin - this might be where it's asked if it's ok...

Empire to the east declares themselves the "Greatest People" and starts wiping out those that don't conform by birth, appearance or ideology to the "Golden Norm" - this creates a flood of refugees and lots of skirmishes, greater campaign warfare and adventure opportunities. Or just difficulty in travel "Haltn! Do U haff der Paperz?"

"Valuable Books" found in a dungeon are sold for a few hundred G.P. and Player Characters bite their tongue to not say they almost tossed them on the fire for kindling... No problem, good call, right? Well later the City of breaks into religious riots and public executions. The books found have an ancient and un-copyable sigil (Magic, Alchemical secret, whatever) of great religious figures from the past. They reveal the local people are descended from the same ancestors as the people to the far south, and that the major religion was made up to compete with a now vanished faith from the west...



Adventure idea I'm working on (update pending) - Two low class female wood elves who think they are "Rogues" sneak into the mansion of a Drow Dominatrix (Greyhawk 2000/D&D modern style setting) they get captured by an automated web spell. Drow mistress has purchased a minor nobility due to being exiled from her own society due to house warfare centuries ago. Due to noble status despite 'modern times' she can do ANYTHING with her lawful captives. Since she works in the sex industry is planning to use them for sex work and to advertise has made some 'prurient interest' tapes sold at the porn houses. This is causing a near riot in the city over racial issues - the Wood elves want their wayward people back but can't afford her ransom - the High Elves are disgusted but refuse to even loan the ransom - the Drow houses want her to sacrifice the Elves to Lolth in spite since the Drow are mostly confined to underdark/low sections of the city due to losing big time a major war in the past... Players can make big money or help the shit hit the fan if they fail.

Chapter 7 - To Chainmail the Bikini or not

Cheesecake and women's roles.

Believe it or not I find the "Chainmail Bikini" quite STUPID. Bit of "Forced Diversity" in work - from the 70s. Red Sonja. They make a similar character to Conan but magically give her strength equal to his so she isn't an ugly hulky she-man, turning a beautiful "Low Fantasy" and precursor to modern "Grimdark" into a silly high-fantasy kind of... Really, read the early issues if you can find em by download, omnibus, getting scalped by the Comic book guy (though most of the time they go CHEAP since very over-printed) They magically give her a magical chastity belt (that "oath" to a goddess) so if she has voluntary sex with the Barbarian hero she loses her strength. That's to keep the "Comics Code" they hung onto with a razor's edge. Because otherwise anyone would know some lady comes in chopping and fighting alongside any man it'll be pornographic after the first battle...



This was so stupid that the artist that did it left and did the incredible "Ghita of Alizzar" series...

Yes, women do fight. Mostly as a last ditch desperation. Countless farmer's wives wielded a heavy frying pan or soup pot to bash at raiders. Princesses hid daggers to kill their conquerors and themselves if necessary.

BUT - supermodel quality women with no body hair save hopefully their pubic bush and silicone enhanced breasts wearing less than a prostitute of the era would have worn going into bloody battle? Like even Joan of Arc was covered in plate mail.

I can imagine some really decadent Sultan (of a fantasy world not real Arabia) having scantily clad Harem guards. BUT these would be backed up by Eunuch Kushite strong men and of course the real palace guards. And their place would be mostly to boss around and punish the countless other harem girls, not fight armed men. Nice distraction if there is a surprise raid or assassination attempt, hopefully the Grand Pubah gets to use the commotion to escape or go to a safe room.

My argument is not for "Warrior Women" except as absurdity. Rather have legitimate roles for women. For a fantasy world they could be royalty, merchant elites, magic users, clerics, rogues, tinkers, scouts... They could be bowwomen and crossbow users (if have hand cranks for the bolt) or burly ladies that help load the cannons. (like from Revolutionary war) Wenches and barmaids. The mayor's wife. Just unlikely a warrior woman as first choice.

The argument here is to spit in the faces of the "Forced Diversity" SJWs trying to wreck RPGs but not to make a hurtful statement against REAL women. And if there is a lady in your gaming trope wants to be "Red Sonja" - hey I'm OK with allowing it, it's fantasy. Fun joke I saw where the Paladin was complaining to the DM that the lady in said Chainmail Bikini had the same Armor Class as he did... (Obviously minus the Encumbrance)

That also is a bit of absurdity - if the Paladin wears full plate armor - no he doesn't march all over the world with it

- he needs followers and servants to carry it (at least two horses) and his lance and weapons. Then if he meets another knight under Chivalry he often talks and if fights they take time to joust properly, even often sharing a meal as an honored guest first... A knight wearing plate mail as his regular clothes has to have 18/00 + rare extra rolls (I know that's supposed to only be strength) so he has superhuman endurance and his plate would get worn out quickly...

Suggestions - as long as you aren't alienating a friend who's a woman and wants to play one...or your group WANTS the women warriors in battle lingerie for lurid descriptions already...

A - Minimize women fighters in your world. As far as professional warriors.

The Wench/Camp Follower can certainly grab a pan or pot or mace and make a desperate attempt to clobber a nearly dead Orc... Or have a dagger to stab or go Lorena on anyone who forces her/tries to force her. Or load cannons so the men can shoot. Women can fight, just it's men that tend to be the warriors. Exceptions but not the norm...

B - IF they fight they cover up in leather armor and helmets. Using the modern fantasy the composite armor is good - mostly leather armor to absorb blows and protect their skin - with some armor plates such as for chest, shoulders, along the arms and places most vulnerable to slashings.

C - Feminine - women should get a bonus skill for cooking, sewing, lots of chores, mending stuff, non-magical potion brewing... Even a 'pampered princess' can usually sew and play music. So their armor they made most of themselves, having a smith work the plates or bits of chain.

D - If they are in that situation - reduced to fighting for survival as "Murder Hobos" - well they are desperate but also practical. Generally they'll become the greediest party members and watch out if non-good. Most will be about gaining as much of the money as possible and finding ways to save it. Say they go across some towns burnt by raiders or save a lady from bandits/orcs with no family to return to - instant 'follower' to do the cooking and carrying - might eventually become a love interest but likely will learn basic moves from the fighter and tricks from the rogue to survive due to the chaotic lifestyle.

If females Player characters or advanced NPCs end up in their adventures escorting or saving a nobleman or rich merchant they'll likely try to charm him. Making sure to rush and maybe risk to guard him. Dressing nice at the party to celebrate his safe arrival...

I'd imagine the gruff "You tuch ah cut off hands, at least" Half-Orc Hilda the Hellion suddenly spends 100GP on a gilded dress meant to make her look slimmer and gets her hair carefully scrubbed and braided... And is really pushing her skill roles having the barmaid teach her to dance at the last second.

There's a positive side to this - they'll let the male characters take more of the "Magical Weapons" and help with the money - that is instead of partying and squandering at the Inn and town most of the time they'll buy the necessities, make sure a small cauldron and cooking gear is in the party property and either buy or direct the men to hunt (or hunt themselves if can do it with a bow) and so they cook most meals. They'll also do mending on armor and clothing, save at least 10-20% depending on expenses per female party member to a max of 50%.

The motherly instinct kicks in especially if their alignment is good and are more likely to urge the party to save

women and children in distress - though like any good aligned RPG character doing so should help. The “Good Paladin” who risked arriving on time to a nobleman’s party to run find the lost child and ended up fighting a dozen orcs because “Maria of Nottingham” one of his compatriots shouted at him - well he’ll have the story of the rescue added to his heroic deed and likely she’ll be not mentioned - awful as that is.

So - for the poor ladies at the top - say you and your party are exploring the “Labyrinth of many treasures and more deaths...” and you run across them... Be on sane guard but introduce yourselves and listen. You’ll likely get a sob story - “And I fled before I could be married off to... And she was going to be used as a sacrifice to the cult of ... And we were trying to get enough coin to buy passage to ...” etc. Then hand them some gold and gear “We are all children of desperation, but help us here and we’ll share with you.” The ‘bad’ ones would just run at the first op - having some more gear and gold but likely before they’d do more damage. Like stabbing the players in their sleep if they just use them sexually whether forced or by seduction. The ‘good’ ones would stick around, helping with the adventure. Then good NPCs - like rogues who can fight if needed but also like ‘henchmen’ to help carry some gear and help. If they really are that pretty then they’ll likely try to find a rich husband which is why it’s good to be traveling. Murder Hobos often talk to Princes and upper Merchants where class barriers prevent that for normal residents - that should also be encouraged. Lots of lesser nobles would like a lady that’s not an ugly inbred noble if they can choose. And lots of merchants would love it if when one employee he fired for good reason comes to stab him his wife expertly stabs first and it’s like nothing. In RL might look up the vid of the CEO who had a “Tiger” lady from China (also a business lady herself) expertly grab a pie thrown by a SJW out of the air and back into the fake leftist creep’s face in a move otherwise worthy of a Wushu film!

Or - F--- IT... Let’s make the Sark (Anita Sarkesian) SCREAM...

Maybe we WANT da jiggling Boobiez...?

Just ignore rules so the lady in skimpy ‘armor’ isn’t cut up or permanently disfigured the first skirmish with kobolds. It’s a high fantasy world so low level merchants are selling healing potions sold like energy drinks in RL, except unlike RL they WORK... Maybe use “Shield Crystals” like in the “Naked Earth” online comic so ladies need special armor that needs some crystal, special armorer skill to make/repair but is only bruised not sliced open... If that wouldn’t push ‘suspension of disbelief’ too high... Like seein’ them Bewbiez shake as the warrior woman fights the monstrosity... So she has easy heal spells/potions, etc. and no bad scars when done.



Chapter 8 - Dark Sorcery and tentacled things

“Do you REALLY want to attract a supernatural being that requires DEATH to do so?” - Me back as a kid when some others wanted me to use my real supernatural interest to summon Satan... Nope, never sacrificed an animal. Fantasy world magick should be totally <> real world stuff... Don't look into real magick if into RPGs or at least keep the RPG stuff “Mumbo Jumbo will Hoodoo you” complete fantasy only on the surface resembling anything... Let's just leave that discussion there.

But this is a FANTASY world. Full of FANTASY magic. Revel in that no shame!

Of course tons of nut cultists summon the darker powers for fun and profit and ‘ultimate power’... Of course an ancient sorceresses sleeps as a mummy in tombs beneath black pyramids and then drain the blood of a tomb robber which restores her to bodacious tanned lusciousness and seeks to restore their lost empire... Or a vampiress is in deep sleep covered by energy draining spider webs, ready to feed again. Of course per “Damsel in Distress” story trope the innocent village wench or buxom barmaid or lusty harlot is in constant danger of the Cult Of Zuthalhu kidnapping her to feed a lesser child of the world size beast that sings maddening tombs from a dimension of banishment and with only a few sacrifices when the stars are aligned right might break the parchment thin barrier the Greater Gods set up in the Ancient of Days to keep reality together...

Stuff like this adds color to the adventure. Rescue the slave girls (likely get ‘thanked’) who'd been sold to the evil cult - then make \$ re-selling them or get “Good deed” points transporting them and liberating them elsewhere. Deal with the evil cult and the eldritch horrors they seek to summon and as the characters mature there will be “Epic” adventures possible that started in these early Murder Hobo/Dungeon Crawl days.

Suggestions - to re-cap:

1 - have a sexy princess, nubile slave girl, buxom elf girl about to be sacrificed by some crazy evil cult to some dark god of of Lovecraft. Have the ritual take a long time of pointless gibberish so the heroes have plenty of time to rescue her even if they bumble on their way or lose one of their members by failing a roll and thinking some of the cult's decorations is the Head of a famous demi-god Lich

1a - also fill the dungeon of the cult with nearly nude women so even if fail to save main one heroes can have “I saved you, baby...let's have fun...” time!

2 - Have sexy dark sorceress as possible antagonist. Not “Kill her or she kills you” but rather is slightly more powerful character on her own agenda, but lots of booby, sweet talking, glance of arse under slit too high ‘dress’ wiggling on the way out after she gets that glowing gem from that dungeon she ‘let’ the players raid for her - they kept the treasure though that gem might mean something... but look at that ASS!

3 - have a “Sexy Cthulhu” demoness - like think if Shub-Nigguruth had more screen time. Eldritch boob and vagina - lots of Gigeresque sex demons that can menace, seduce, be summoned, etc.

4 - have a Succubus as an active character. A fantasy world is full of idiots (besides Murder Hobos) playing with dark sorcery and it works more often than not. There were some neat books based on classic modules of Dungeons and Dragons and one of them had an Eryine - "Think a Succubus without the Sexual hang-up" - well F--- that! Pull in a Succubus as an active upper level NPC - say the "Mistress behind the throne of ..." and she's seduced the king, got the Eunuch vizier mad with greed, regularly drains to death a guard or mopping boy (well worse ways to go...!) and is gradually starting a world war...

Chapter 9 - Sex and Fucking



Anyone read "Savage Sword of Conan"...?

Heh, I wondered why on his 123rd adventure he wasn't holding his crotch with one hand, his sword in his teeth as he tries to shout "Crom!" and the latest wench over his shoulder having a thought balloon that maybe she should have told him about a dozen king's guards, Olaf the hunchback jester and the time she inspected the stables and played with the prize stallion! Or why he wasn't lynched by kings, clans, family members for rescuing a girl and bedding her right after...

Or, going through a land he'd been before having some tavern wench pop up and instantly grab his bag of gold from his latest grave robbery/mercenary work/reward and lecture him how she was scandalized and nearly disowned by her family... Then show a thuggish little boy that's his bastard...

Now, Savage Sword of Conan was an excellent work but a shadow of Robert E. Howard's originals - now mostly public domain (https://en.wikisource.org/wiki/Author:Robert_Ervin_Howard) But hey "the show must go on... or we don't get paid."

This isn't an argument to bring any realism to RPGs in that department.

That's a SJW or nerdy creep fake intellectual snit argument.

However, more depth can be had in doing some...

First - pregnancy. The reason for most taboos and rules be they religion or law was to control paternity. And go back to the source the bible - purely around it with lots of laws and sayings very disgusting by modern standards. But if you are going to scrape a bare living from the dirt or constantly watch flocks you want your society to let you ensure at least your kids are your own. Then again, the forgiveness to have exception to that was the reason for the savior later in that work...

Whoops about to go into ugly Real Life how "Good Christians" will bomb an abortion clinic but if their own daughter gets pregnant kick her out with maybe the clothes on her back.. And if they hear of her jumping in front of a truck just before the birthday of the guy they worship ... will shout "The wages of Sin are DEATH!"

So the way to incorporate wenching into the fantasy universe is a combination of Ego and consequences.

Men should have an "Ego" score that affects them especially when young and tapers off as they get older. Lots of things can affect this, success, failure - but "Scoring" that is having sex does give a good boost to it that lasts a few weeks or longer depending on the base. Paying top dollar for an ugly, diseased whore in a back alley if character is anything above a diseased beggar would only hurt it. Boinking a princess after rescuing her from the dragon and slaying it so the kingdom be blackmailed by it no longer - hyper score! Rape should only work for an evil character in an evil campaign and I don't want to go there... But a DM/Players running a "Vile" campaign might...

So, as Chaosium has a "Sanity" score perhaps RPGs should add an "Ego" score - that the character needs to stroke to keep himself going in the glorious and dangerous game of being a "Murder Hobo". He can spend, but that can lead to destitution. He can risk, but more danger. He can complete quests but failing them or missing important roles can hurt. So a quick boost he can "Score".

This is unfair and based around men doing their best to be 'top male' to get a chance to mate. Doesn't work for women characters who's ego can be hurt by this, even devastated if deliberately lost - prostitution, rape, giving in to pressure for little return... Perhaps they could use feminine wiles to 'seduce' but instead of ego points they get better roles or experience?

There's a consequence to sex for ego. A handful of them. But since this is an RPG make it funny and part of the story.

Suggestions -

A - sex/Ego score - these characters are heroes - but on the road and constantly fighting - they need an "Ego" which can be enhanced or demotivated by various things. Constant fight with no success/defeats can sap even the best of men. Some modifiers like high constitution, wisdom, ultimate goal is some very noble cause they believe in or in service to a deity... But they need boosts. This need not be entirely on sex - but sex should be a quick "Pick me up" they can use if they decide on it.

B - Let players have sexual relations. They are traveling heroes - frankly it'd be a negative effect if they do NOT have sex especially after a successful mission. This is fantasy and well they don't destroy the economy returning with a dragon's hoard or when they kill off the goblin bandits all the locals go "That broach was my mother's...!" and turning the reward to limited hospitality at best... But still...

C - go to the CONSEQUENCES of said relations - not vile, ruinous... Unless going "GrimDark" on them but the next chapter goes into that....

Chapter 10 - Scouges pon the Wicked! Sexual Disease!

Don't think the princess you rescue from the Dragon is pure and virginal - even IF she has a perfect hymen that glistens as you spread her delicate labia and she winces and gasps and shouts as you thrust your manhood into her...whaddy think this is? The REAL world?

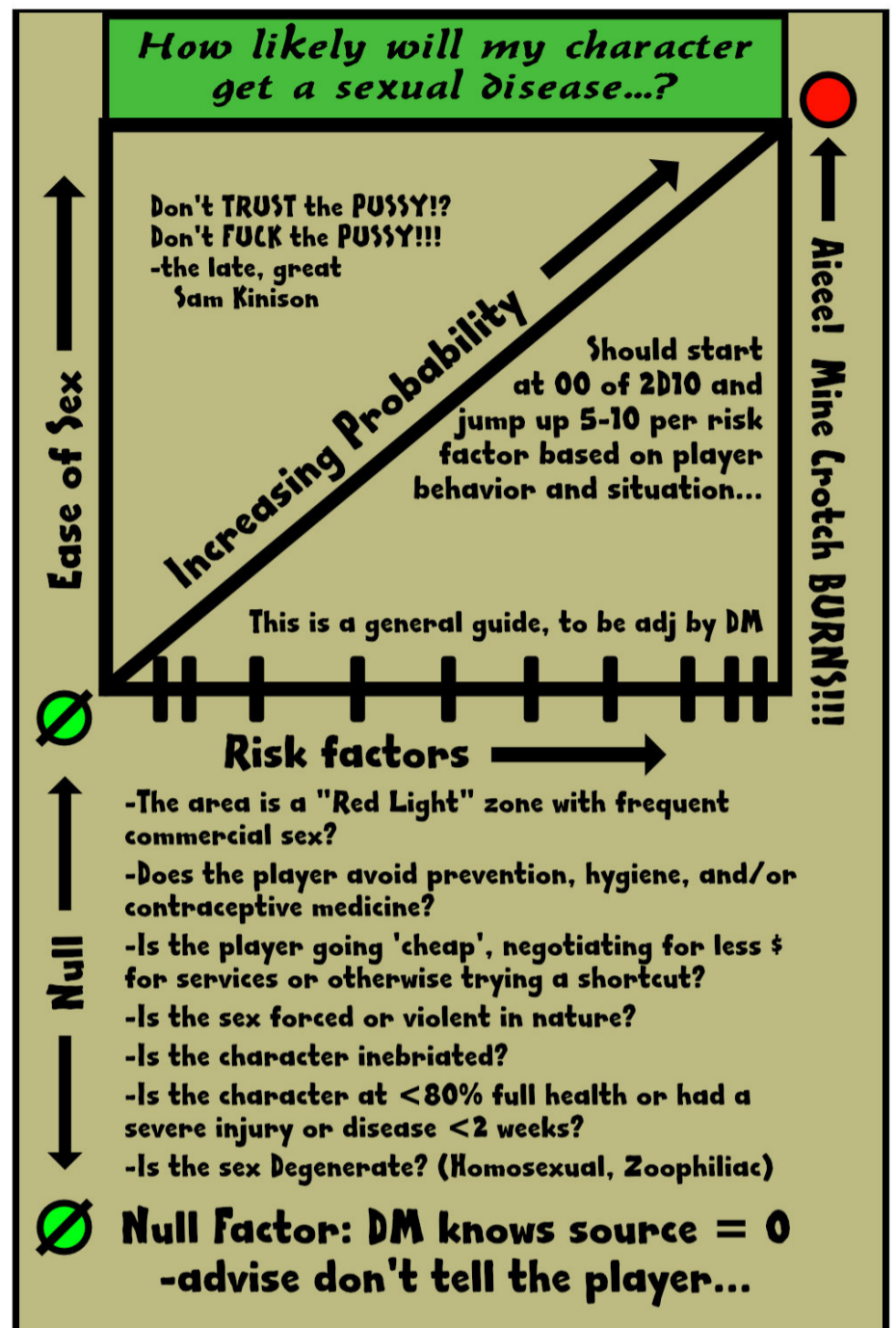
It's a fantasy world a simple "Healing" spell her friend the cleric of the "Lady of Purity" can cast will restore her Hymen. She can also cure disease but due to that they wait till symptoms show up. The princess has had sex with half the guards, with Igod the hunchbacked Jester and she's even spent a wild drunken night in the stables with the stable hands then tried the STALLION... Both she and her Cleric friend took turns with the giant Horse cock after playing with stable hands and bottles of wine...! Then in the morning after her meditation she casts 'healing' on both of them so they can walk straight and if checked have perfect beautiful labia and intact hymen... But any disease won't show up for months and she's low on cleric spells already being a lower level cleric...so no reflexive "Cure Disease" coz she might need to use that on a paying customer - excuse me 'generous worshiper or penitent.' Then, whoops, on a trip to visit a village to do a chore her Father the King doesn't want to do (like dedicate a statue/new shrine) she's kidnapped and... well "Adventure hook - Rescue the Princess!"

So while great Ego (say Ego is 1-20, make it 7 points including super-ego and easy heroic feats) is granted for having voluntary sex with the princess after rescuing her there's a possible consequence!

So if Gortham the Heroic Warrior carries her off and has sex before returning her and she's passionate for it... Well he's going to shout to "Great KOMM! The Itch is from the Abyss!!!" as various magical scourges on the wicked crawl 'neath his loinclothed balls!

I'll leave it up to the DM but some ideas:

Girl's Rice... These are like tiny white crabs and start out rice size but get up to thumb size. They live off blood and start at the crotch and multiply to the head and body... They dig in with claws and cause pain to a disorienting level if pulled off. They are called as such because they resemble rice when tiny and were said to originate from the



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Eastern lands and of course came from intimate body to body contact. Instant infection but takes 3 months to show symptoms. Fixed by 10SP alchemical creams and baths over one week or 20GP range potion of moderate cure disease in a pinch.

Blood Boils - Ugly blood boils up in tiny shiny pimples. Again body to body contact though when on the genitals can make sex difficult and has (save vs disease -3) high chance of infecting. Takes a month to show up.

Bloated Pains - part of the body swells. 50% the genitals, otherwise random pick. This is skin so arms can become too big for armor. Areas affected cause roll penalty for combat, movement, perhaps charisma. This is skin, fat, a little muscle so not able to pop or drain or leech. Cure takes a healing spell or cure disease potion.

Horse Cough - A “Scourge upon the Wicked” but the deity who was sent to deliver it in this world was the trickster and rather than something that’d kill horribly he made something embarrassing. For those that taste the forbidden nectar of the horse - or women who let themselves lay with the beast as with man comes the “Neigh”... Several times a day must make save vs disease roll or give several uncontrollable Neighs and walk with an exaggerated gait for a few minutes while coughing as such. There is erotic literature of a decadent countess who made her slave girls to be “ponygirls” (Dressed them like horses) but also amused herself and them with the horses - hence the erotic stories of her life were under the pseudonym “Neigh Neigh Neigh”. Being infected is a few months of awkwardness, no cure save a wish and wishes are more valuable than that. Advanced Cure disease potion/spell gives a +3 to save rolls but needs monthly renewal. Real cost is social embarrassment. -3 charisma for 1 week (no appearance damage) due to embarrassment but might be -10 for 1 year if very strict religious environment on failed roll in area where non-friends can witness.

Physical symptoms include men having very large genitals but takes constitution -4 to last more than a minute. The penis can also ejaculate at a touch, (1 in 10 roll) if the woman isn’t careful and often drips urine that is pudent. It can move and slight difficulty act as an arm or tentacle for light work, like grabbing a key or holding an item... Women gain a huge but also tight vagina that swells thick and deep purple and gives off a pudent but very arousing stench. Their breasts and hips enlarge and the breasts give rich and nourishing milk. Depending on local laws and traditions some prostitutes and exceptionally sexual women have elected to deliberately infect themselves as such for it enhances lust and sexual pleasure.

Cow Pox, Bovine Wife and Minotaurous Deformity

- Ah, for those that go with bulls and cows. The trickster god heard the bulls complain of herdsmen sexually violating the cows of their herds. Was it not cruel enough that the Gods had given man dominion of animals that he may pen them and raise them to slaughter them? So the “Cow Pox” was given upon men who stuck their penises into female cows...capricious as the Gods can be known to work. (1/100 chance or 1/10 but save vs disease if roll)

Those infected by the **Cow Pox** (all male though a hermaphrodite could be infected) gain many embarrassing boils that can be lanced and squirt blood and pus causing a -2 charisma effect. These boils contain bile that can be used to make “Cure Disease” potions and can be used for physical ingredients in most cure disease spells - the main reason that those infected are not immediately ostracized from all society. Men with this condition are ‘fined’ by having official “Doctors” taking all of their pus on a weekly basis. These doctors are dressed like Plague Doctors from real life though this is not spreadable save by the sin. Long term effects are additions to strength, constitution and a gradual hunch back. Also the hands become much thicker and the nails black and thick. The man so afflicted will also lose 1 point of intelligence and 3 in wisdom. He will also be hesitant to eat beef though he may do his farm duties as required. He can also eat grass and leaves save poison ones and digest them. Also -curiously, he may walk freely amongst cows and bulls and fear no harm. He has been punished per ancient petition so his situation is just and he fears no rampaging bull nor stampede.

This disease can be cured at the early stages by Cure Disease or a similar potion. However most farmhands take years if ever to earn such a sum (Murder Hobos are RICH) so by the time all the symptoms appear it takes a Wish to cure - which even Murder Hobos have trouble getting.

Bovine Wife is the punishment for women who take the penis of the bull, be it to stimulate with their mouth, or to allow forbidden entry such as in classical mythology. (men get Cow Pox again) This is better for women than for men, depending on society and personal tastes.

The woman quickly thickens a bit, gaining strength and constitution. (1-3 points each) Her hips thicken and her breasts turn lush and full of milk, even if not pregnant. Her genitals become very thick when engorged, capable of easily taking a horse (she is Immune to “Neigh” disease now) or bull penis but able to satisfy any man. Her Camel Toe is bright pink and a bit raw and sensitive. In addition she has incredible controls of internal muscles. A woman of such an affliction can insert a stack of coins randomly sorted and sort them inside, popping them out by order of currency. This takes practice as in a minor skill of course.

She also gains some tiny horns on her head, forward facing and not sharp and her ears turn long and floppy. Her face remains normal though rarely the nose seems slightly darker at the very tip but not enough to affect appearance or charisma. She does gain greater sense of smell. A tail can also grow, mostly also due to weight forcing her to always wear dresses. This is like a cow, which can swing and has a brush at the end.

The biggest issue is her breasts. She either gets massive breasts or big breasts but four of them. They constantly produce milk. Not milking them becomes painful and upsetting. Milking them for 1/2 hour a day produces a gallon or more of milk and is very pleasurable. This milk is nutritious and rich, better (25%) than cow's milk and perfect for human babies.

Sexually they are incredible - often reacting quickly to stimulation and being willing to copulate though usually will be able to resist or hit HARD a stranger trying such an advance. To their husband or men with access to them they are insatiable and also will be good lesbian partners though will need a man's penis frequently. They get pregnant easily and can bear many normal human babies but continue to work all day at the farm and cook meals with no pause, attending to their existing children at the same time. There is a stereotype they produce Minotaurs, but that is a separate curse. A Bovine Wife who gains a lesbian partner will try instinctively to introduce her into her family, to accept a man as a wife - AND to see the bull to gain the infection and be like her. Nothing is wrong with Lesbianism to them - if it doesn't hurt their ability to work with men also so it is more bisexuality. They accept women's greater sexuality and so stimulating each other, by milking each other, kissing each other or having sex they bind to each other - but make sure to do the chores so when the men come home they have a hot meal, a warm bath and a comfortable bed.

While intended as a “Scourge upon the Wicked” the Bovine Wife syndrome is often considered beneficial or even ‘normal’ in some areas. Most such areas the “Meeting of the Bull” is considered a rite of passage for an adult woman, of belonging to her community and being able to pull and push her weight... Also for pure male amusement among the decadent, some slavers will forcibly infect a woman with this disease to sell them as domestic slaves.

Make it clear women infected as such are not “Animals” - they are as sassy, smart, pushy and bossy as any woman can be - also as practical, passionate and loving. If a slaver pulls his wagon through a ‘farm’ country with a forcibly created bovine wife the women of the county will be up in arms and demand the sister be freed. This can be by causing a riot amongst the peasantry, threats to boycott and spill their milk - OR getting the “Murder Hobos” visiting the farm to rescue (including BUYING to liberate - a “Good deed” of high order at least) the women/woman. Once rescued they quickly welcome their ‘sister’ who usually adapts and becomes a woman of the community content to produce milk and eager to be married to some nice hard working farmer.

They tend to like to stay in groups of like women and hate being alone. An adventurer who goes high level and buys or obtains a Bovine Wife for personal sexual amusement will find her a loyal and passionate woman but having her constantly pushing him to move to a countryside with other women like her or to at least start a small farm and get another bovine wife. They do not do well as whores save in Inns that allow some sexual favors for money. In these they are usually the workers and milk producers though when sexually aroused will select from travelers (Murder Hobos are preferred) and grant them a night of good food and sex. They rarely ask money but rarely are not offered a generous gift later, much more than most women who sell themselves get.

Of all the diseases this one is hardest to cure by far - even compared to AISID. Takes at least a wish AND a Polymorph once changes are taking place. After full onset a wish+polymorph has a 10% chance of killing due to extreme physical changes and the woman will have to make a severe save (-3) each month vs disease to avoid the overwhelming desire to see a bull for 1D12 months. A greater spell of cure disease by a specialist cleric can usually cure (90%) it if administered immediately after infection, within a week at worst. This would apply in a situation such as the adventurers rescue a princess from a rival kingdom but for cruel amusement they already had a bull mount her...

-Heh, bet if this becomes as infamous as F.A.T.A.L there will be illustrations mocking this and me...! Then again the modern generation of hyper leftists - the 'Social Justice Warriors' tend to be horrible artists and worse writers despite \$100K debts each for advanced 'liberal arts' degrees....

Finally there is the **Minotaurus Syndrome**...

This is from the "Real" world.

At least antiquity and mythology.

It is caused by a direct curse from the Gods for an offense. The most famous and original story from the mythology of the real world was the King of Crete, King Minos - who asked for a prize bull to stud from the god of the Sea - Poseidon. He refused to return it to him after a year, sacrificing a normal bull for he was amazed at the size of the calves it had managed to sire and wanted more. Poseidon was furious and since he loved the bull more than his word he cursed his wife to have an unnatural lust for the bull. She commissioned the chief engineer Deadalus to make a contraption that she could disguise herself as a cow and let the bull mount her without crushing her. The curse further made her pregnant with the bull's seed and she gave birth to a half-man, half-bull - the "Minotaur" or the "Bull of Minos". It was technically the prince and his only son and grew more monstrous, eventually requiring to be fed human flesh and locked in a labyrinth to protect his countrymen.

Of all the women with "Bovine Wife" none have dropped a Minotaur, unless they went to a 'sacred bull' and copulated with it without permission. If a female (PC, NPC) ever does this she gets both "Bovine Wife" and her first child will be a Minotaur.

As with the mythological curse extreme blasphemy or offense to the gods or their clerics might result in such a divine curse - the most prominent woman of the household is afflicted with unnatural lust and copulates with the sacred bull (or any bull if no sacred bull around) gaining a Minotaur pregnancy but interestingly NOT "Bovine Wife" disease. She'd be acting under a Gaes from a Divine source so by definition her actions wouldn't be "Wrong" no matter how that would seem otherwise.

These creatures largely become the monsters known so well in mythology and in RPGs. With very strong guidance during raising - assume a very high quality teacher - they can become functional individuals who can interact with normal society. Those abandoned or shunned often become monsters. Children from them are 50% human or Minotaur. They can also mate with cows, 50% a cow or bull, 50% a Minotaur. Some worlds have an established "Minotaur Race" which if so the offspring will likely be encouraged by both societies to join.

This is incurable save a wish and greater polymorph and 50% chance of death.

Rovercanthropy and **MewMissia** - In this world the gods declared right and wrong and to lie with the beasts as with the opposite sex was judged wrong yet man and the other races sometimes did so. As with Horse Cough one of the Gods was sent to declare a “Scourge on the Wicked” for those that broke natural law. However, none did want such a task and so the one sent was “Targog the Trickster” (or whatever works in your RPG world) and he thought punishment should largely be embarrassment that causes amusement to the detraction of the sinner and entertainment of others. This he argued, before being encased in the crystal of binding for a thousand years, would cause the sinner to pray for forgiveness and be grateful for it when received it. That it would teach them the error of their ways and encourage others to mock them and thus assure of the wrongness of their deeds. Then he was sealed.

Many an ugly, poor, lonely, perverse, socially inept or just plain BORED person has been tempted by the genitals of the beasts of the fields. The blood and fires rise, the groin engorges - but they watch the flock and not till week's end might they be able to go to town... Or many other such things.

As the Dog and the Cat are closest to children of men these scourges are most noticed.

Rovercanthropy is simply that those in such contact with dogs become a “Were-Dog” during the full moon and save vs disease ALL of the holy month devoted to the moon. (harvest) They gain no special powers but some mannerisms. They do grow a bit more horny and less well behaved. The embarrassment of the situation and possible social damage can be hindrance or ruinous to men. They do gain the ability to smell and hear like a dog and to track motion better. Combined with a human's ability to use tools this can make them a fantastic hunter - like a werewolf but without the strength and the red rage and lust for blood as the heirs of King Lyacon received.

MewMissia comes from intimacy with cats. Rarely do women let male cats mount them for they only respond to she-cats in heat and the mechanics of that are not of appeal. However a cat has a rough tongue that can carefully be trained to stimulate a special area... Upon this the woman gains feline aspect. A sleek, flexible and athletic body. A nocturnal cycle. Sometimes slight facial changes and even a tail. A very lusty and passionate demeanor.

This is curable through a greater Cure Disease potion but sometimes this affliction is sought deliberately especially for a whorehouse. It carries a 90% resistance to the non Animalist diseases - any disease infection if positive roll again roll 1D10 and only on 1 does it carry. No other Animalist disease could affect save Mintouras offspring and only in case of grotesque blasphemy willfully done.

McCormick's Scourge - “They don't call me McCormick the boat builder... They don't call me McCormick the Wall repairer...” - You know where this is getting at - partial sheep/goat appearance with some ability such as enhanced smell, +1 constitution if sheep, +3 if goat, horns appropriate and head tougher to use them, hair covers the body and either needs to be sheared yearly (and can be used as wool at 1/2 a normal sheep's yeild) or is scruffy but acts as light leather armor and basic cold resistance. Hey, beats RL syphilis... Cure with greater cure disease if fully established (takes 1D12 months) but early onset simple “Cure Disease” potion allows saving throw.

Anally Injected Sentence of Ignominious Death - AISID or “Acid” - a disease associated with perverts and deviants due to high risk and bizzare sex rituals as it requires blood to blood contact to spread. It is believed it was a result of bloody fighting with the clawed man-apes of the Jungles of Koosh - blood from swords, blood from being slashed with claws. These creatures were casually created by ancient wizards playing with great powers so their metabolism could wreak havoc if in others - they are poisonous to eat. However in bars and taverns when this is mentioned it is said that it was gained by some sick pervert who went to FUCK said apes and came back to have homosexual relationship with other men ignoring many beautiful women as he was quite handsome before it killed him...

It is very unfair but it is life - the initial association with open sodomy and bestiality caused mankind to associate all those who have the disease with amongst the vilest of degenerates. And it causes it to be more of a Death Sentence than it should be, though it is deadly. Any SJWs reading this far will likely be screaming how wrong this is. I agree 100% - but that is what it is - in a fantasy or ‘real’ world.

Unlike the other diseases - scourges pon the wicked as proscribed by the Deities - this is Engineered. Some even argue that it was created for warfare or genocide of the men of Koosh due to their dark skin and cannibalistic nature but whatever wizard did it likely ended up eaten by them and the disease went wild in the apes but also is spreading slowly but terribly in that land. And also can infect (1/10,000) someone they fight with if both parties are wounded...

However, despite association with the lowest of perverts, this disease can affect ANYONE. It is harder to get and should be a rarity. Difficult to cure but due to being a fantasy world not impossible.

The danger is the social stigma. For almost any disease otherwise in this section, the local herbalists and healers will just snicker but in a friendly way and give the potions - sometimes even FREE via ‘Department of Ye Publik Healthe’. Others, notably some of the Animalist ones mentioned previously are even accepted socially depending on the are. BUT if they detect ASID roll charisma - likely they’ll scream and run out of the room to call the towne guards. Two dozen will approach, the town crier grinding a Klaxon to sound the alarm and they approach with long pikes and torches of spreading fire... If the PC surrenders they are roughly marched in an execution wagon to the “Leper colony and ASID place of Exile...” - except public availability of cleric and alchemy reagents CURED the Lepers... So maybe a few others linger there, waiting to die... Barristers will not talk to them. Guards stand ready to throw Alchemical firebombs at any trying to escape or shoot with crossbows.

Catching it - Blood to Blood contact. It doesn’t live except in the rare wild apes so no worry with a regular RPG fighting monster encounter, save that area, that creature. Normal consensual sex with an infected partner has a 1% chance of spreading. Mid to high level whorehouses use lots of creams and reagents to avoid the other diseases mentioned and these keep it at 1% of 1% - that is roll percentile dice twice and if the lady is infected (give 1/100000 or make situational) it is spread.

Homosexual contact 1/10 especially if penile/anal sex is used and one party is infected. Violent sadistic sex - a service available at upper price whore houses - one 1/100 chance. Rape 2/10 chance of catching or spreading. Having gutter sex with an infected whore kicked out of whorehouse for illness 5/10.

Now, to spread it needs a source:

Here’s a rough table - up to the DM to decide...

General (if no lore, backstory)

Sex: 1/1,000,000 (moral area with little disease, little casual sex) - 1/100,000 (most generic encounters) - 1/10 - (the filthiest, vilest areas and acts - like think 3rd world brothel not catering to 'rich' turistas...) The real world AIDS sometimes gets at 99.99% infected rate in such areas...

The symptoms:

Nothing at first. To detect should take a better quality "Detect Disease" spell by advanced caster used to treating medical illnesses... That is to detect before symptoms appear.

Takes 1 year to be active. Then on an injury or illness. (25% of hit points) symptoms start. Gradual penalties to rolls and healing, kept mostly secret by the DM. If the player gets mad and goes "What's wrong!? Why am I missing so many rolls!?" - DM's response "your character gains 100Exp for realizing something wrong is going on, something serious" - untreated will gradually sap the strength then kill a characters - the more injuries received the faster the process accelerates.

Generate sliding curve of time/likely death/injury >50% of HP accelerating one step...

Healing potions and cure disease do NOT fix this. They do extend the life of the player.

What does fix this?

A wish.

A divine favor for a holy quest.

A strong regimen of healing medicine (1000GP a month) over 2-3 months has a 90% chance of curing it.

Dark sorcery involving stealing the life-force of another. Three, actually unless victim is great hero or paragon of virtue... Obviously a greater evil act. The forces of evil need both the life of another to 'trade' and to fuel it another life and to benefit from it because they aren't going to do it 'out of the goodness of their hearts'...

So, to a fantasy world have most of these being funny and short term fails with a rare chance save great risky or bad behavior. This is due to a magical world with lots of healing spells that tend to work.

Suggestions:

A - well see above - nice selection of sick and fun diseases to put in

B - just as "Going asleep doesn't heal your stab wounds" in RL well FUCK this (unless Grimdark) in a higher level of fantasy RPG there is better ability to heal most disease. But that is why it can be more of a fun thing, save the last one...

C - again a 'heal' spell will cure a HYMEN so that princess the Barbarian rescues might be 'pure' but her boils and neigh disease hasn't shown up from the time she went to the stables and tried various animals and the diseased hunchbacked jester so she didn't get 'cured' yet.

D - characters can have sex and deal with all the drama - they generally will be mostly successful if chasing tail

unless hideously ugly/non-social/shooting too high - but lots of drama comes into play

Chapter 11 Pregnancy and Abortion

“Ilga! Ah, I met you when I traveled hereabouts years ago. Did we not spend my pay from that quest I did for Lord Farthen so quickly together...? But Lady fortune...” shows bag of treasure...

Woman grabs his bag of treasure and before he can protest or ask points to gruff kid looking from inside door....

“Here is your SON, Oglaf the Worriror! GIVE me your bag of Gold I need it since my father said I ruined myself and no bride price need be raised. No man wants to raise a bastard child.... He’s a terror you know, your son, gets into fights...”

Worrior gestures for kid too come over, “A bully? Like your old man? Do ye win yer fights, son?”

Worrior reaches for bag but then reaches for pocket - pulls out a ring - “Ilga... I meant no harm. I still had ye in my thoughts... Let us make up for lost time...”

As a rough rule pregnancy through natural sex with no protection has up to a 30% chance if sex is just before egg cycle and almost 0% on the opposite end, menstruation. This increases by up to double for a female just into puberty and gradually lowers with increased chances of inferior or deformed offspring after 40 years for human females. Males can impregnate a woman successfully from puberty to very late in life.

A fantasy world there’s usually little if no Abortion. At least the modern vision that relies on the sanitized “medievalist” memories. Actually there WERE lots of abortions done in the real world most fantasy is based off of, just was an ugly subject they didn’t like to talk about that much... So you can have them in a Fantasy world. That’s what the local WITCH is for - she knows how to poke and cut and scrape that bastard out but not ruin the wife for her real husband’s seed and can turn the thing into potions or homunculi for imps to possess, etc.

The ancient/medieval world HAD abortion - so a fantasy world does also...

Rule of thumb - 100GP - 1% risk of complications, if so D100 - 10-99 = no problem just more blood, another trip for medicine, higher chance of someone noticing something is wrong - 1-9 = severe HP loss like 1/3 for life and 50% infertility - 00 = death.

Modified by morals/tech/magic - Progressive, high magic areas cost is 50GP or less (sometimes subsidized by the state) and 000 out of 3D10 and similar 1/10 above risk of negative consequences with healing magic/insurance ready to pay for great power heal spells and even resurrection of the woman if she is the 1/10,000 or more that dies...

Areas with STRONG moralist blue nose dictatorships - 1000-10,000 Gold + risk of jail and draconian punishment for the woman obtaining an abortion and the usually poor quality ‘surgeon’ doing the deed - 2x-10x the risk of complications, more severe if happen - also add disfigurement, disease, etc.

Modern Abortion laws/ethics is a spin off of the early “Cut-Throat Capitalism” of the Medical Industry destroying the “Midwife” profession.

Notice early versions of the “Hippocratic Oath” were not to administer an Abortifacant or perform an Abortion? Reason was, the job - way back to Ancient Greece - was TAKEN. The “Witches” did it. Through Greece and Europe. Passed down through Eons since prehistoric times, a collection of “Wise Women” could do such things. Later the “Good Christians” got rid of the “Wytch Cult” in the “Burning Times” - their sub-class the “Midwife” remained. No spells, curses, etc. but lots of ancient wisdom used in secret to help with women’s issues...

This worked for a while but in recent history the doctors were feeling full of power after they finally accepted “Germ Theory” so they washed their hands with soap and water before operating on a patient - especially if they’d dissected a cadaver in the morning and cleaned up their dog’s poop by throwing it out the window... Combined with the use of Opiates they were able to perform “Miraculous” operations and were starting to do more than set broken bones and amputate limbs.

Per early Capitalism they’d also done their best to eliminate any competition - hurting old school “Patent Medicine” shows because taking some Opiate laced “Snake Oil” Placebo and waiting did “cure” many diseases simply because the body heals bruises and fights off many illnesses naturally. Oh, they said it was because they wanted to prevent when someone was seriously sick from delaying to see them, but it was about the bill pure and simple. Rather it was about brutal, cut-throat competition. Thus they tried to get Midwives outlawed. Well even the infamous “Tamminy Hall” had not the lobby the Midwife did. Not one person from laborer to Senator had not been delivered by a ‘family midwife’ who’d worked with them for generations.

So they got Abortion outlawed - using “Eugenics” as a reason. Didn’t want White Women to scrape out White babies while non-whites bred right and left. Overnight made it near impossible for a white woman to get an Abortion - usually free for black or other non whites though - sometimes with free sterilization thrown in with no mention...

The outlawing of most abortion killed off the “Midwife” profession - always poor, they’d done lots of other stuff including abortions. So the monied interest had more power and used it to eliminate competition, classic Capitalism; “Free Competition” is only used when it is in the favor of the party talking.

They got some form of ‘justice’ though not poetic, though; They had to deal with about five decades of Abortion being illegal and all the desperate choices women went through... The Doctors of Victorian England who examined the Ripper’s victims were not as horrified. So, well no competition, more money, even better at major surgery, they could scrape babies too... Why not legalize it and make more money? Nope - Religious lunatics in place (who cares the Bible allows abortion) screaming since “The times they were a-changin-” and the churches were emptying and they were panicking...

Suggestions:

A - see last chapter. Hey, maybe Og the Warrior sees the cute lady he had fun fucking last time he was there and he’s got a bastard. And these lands are only a bit south of his homeland and once he’s “made an honest woman” of Ivga he’s welcome. He’s strong as an Ox, any kids of his will be, he’s rich from his Murder Hobo days..

B - Underground Scraping Railroad - Good adventure hook - there could be a “Kingdome of Good and Plenty”

where it's Lawful Good alignment only, etc. So they have a shitload of laws that are good on paper but in RL do not work out. Thus women will get pregnant, from the 6th child and they were poor by the 4th or the King himself has the Vizier pay for the adventurers to whisk the Princess away to a nearby "Kingdom of Ye Wyked" for an abortion after being raped in her sleep (so they said) by her deformed half-brother who escaped from his locked tower room...

C - Complex campaign - High appointed cleric interprets the scripture to outlaw abortion - this leads to lots of 'coat-hanger abortions' and other desperate measures. Investigations by players can turn up he is deliberately misinterpreting scripture for he is secret worshiper of evil deity and gains power from the despair and maiming it causes. Also he is in with the vilest crime guilds and gains from fees to smuggle for abortions and information he can use to blackmail. Quest is to find "True Tablet" which spells out things clear that centuries of writing and re-writing - especially his 'official' latest edit cut out.

Chapter 12 - Rape

Let's go to the classics...

Serious, it's real, it's ugly and as old as Man. Not justifying it. Just don't pretend it doesn't happen, and that it is mostly against females.

Obviously, in most campaigns it should be saving the damsel from rapists - or being hired to revenge a rape. A depraved campaign can turn into evil characters boosting their Ego score from rape, especially in the name of "Justice" say a "Corrective Rape" paid for by family or religious authorities on a woman who strays from the social norms - say refuses to marry, wants to marry another woman, speaks out for women's rights...etc.. But even a "Knight in Shining Armor" saving a "Damsel in Distress" makes the "Social Justice" crowd scream and scream and scream. Knight (especially if white and MALE) just HAS to be a bandit born into a good house and the princess despite being tied up waiting for the dragon had better be able to ... You know, the rainbow unicorn snowflake's fantasy world of ... whatever - even the classics they spit upon.



Won't make a big, huge chart over how/why, etc.

Just it happens, it's real, it is evil.

Would love to make something really lurid and sick so the SJWs would scream over but my heart isn't in it here.

Just know; Rape isn't really about sex - it's about power and violence.

Another way of violating another person, be it with a knife, a sharpened stick or spear, a gun, a rock. An act of war. Sure during war or a bandit successful for a time might become connected to rape so he needs to do it to be sexually aroused but that's a "paraphelia" where something other than standard sexual intonations stimulates a person - just far worse than shoes, vintage lingerie, nurse uniforms, etc.

Note though - act usually does damage due to forcible nature - like make it $\frac{1}{4}$ to $\frac{1}{2}$ of victim's hit points. DM's should just estimate not roll. Higher chance of spreading/gaining disease.

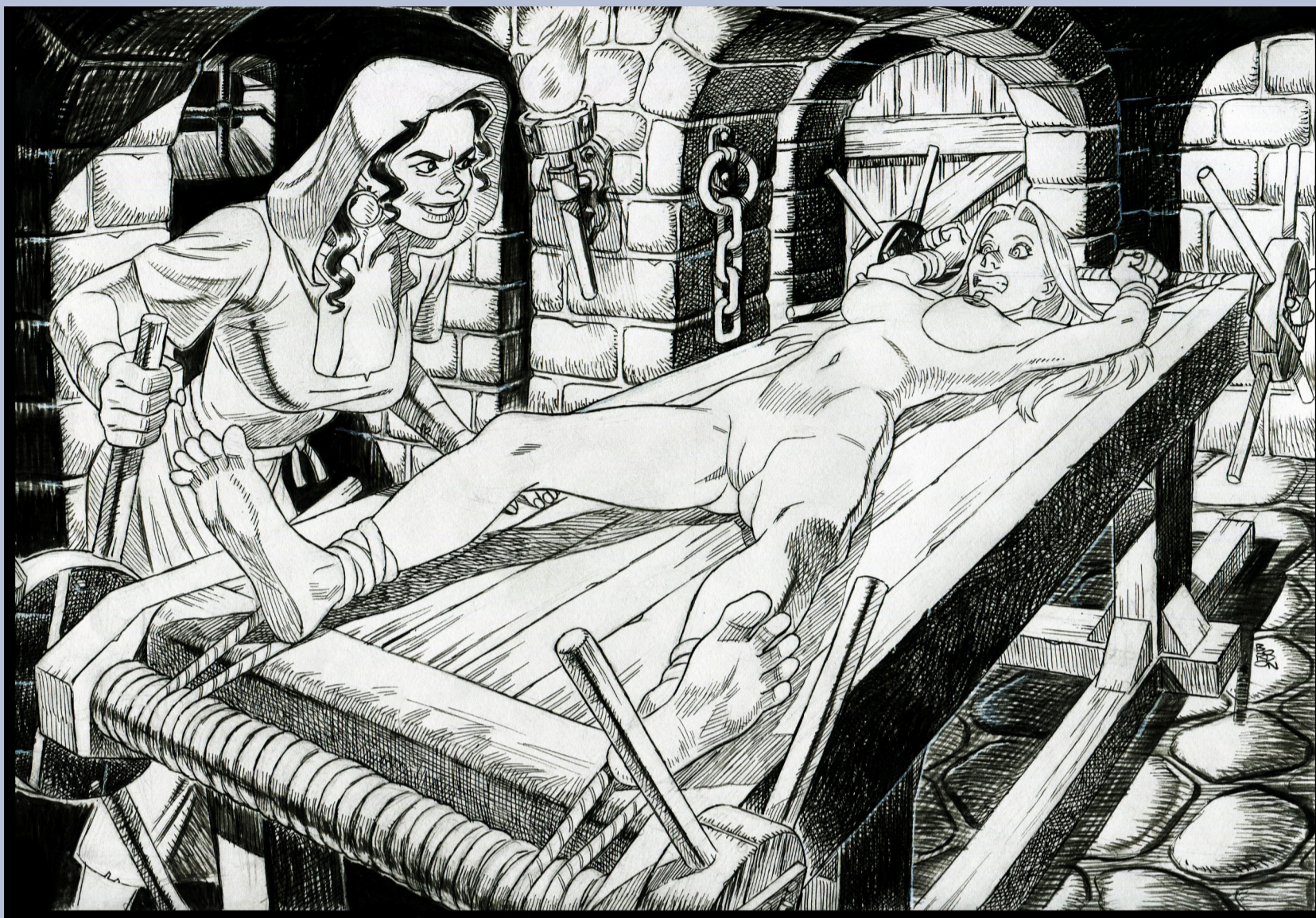
Suggestions

Ugh - well as said earlier - if you use "Ego" and run an EVIL, VILE campaign - well the characters can gain ego even experience points and levels raping - though of course they'll deal with disease and consequence. Much as I want the SJWs to scream here I won't go into this. All sorts of ugly - "Corrective Rape" might be a mission an evil character would do for free but to be offered coin... "Revenge Rape"... Executioners might rape for fun, especially the royal daughter who defied her father and got pregnant, ripping the kid out of her womb... ick... Not really depraved enough to go into detail here - if you want to, well you are making the SJWs scream bad...

BUT - at least don't pretend such things don't happen - or if they do there's an easy goal of catching/killing the rapist to fix everything..

Back to "Biblical" times a rapist could escape justice if he married his victim and paid the 'bride price' that is paying her dowry which her father could keep or give to her so he's off the hook... If the rapist was killed or ran away the girl would be stoned to death, for she'd only have work as a whore and that would shame the family. Note that later in the book a man who took in a woman who had a child out of wedlock doubtless got mocked daily as he plied his trade as a Carpenter for 20 years "Cuck Cuck Cuck... Hey, how is the son of Doing today!? Aahahaha!" He was a real SAINT (not kidding!) for standing that alone - most men would cast out or murder a woman they knew had a child not theirs... Maybe they stopped when they saw his kid magically making boards longer if he cut them too short - or blinding other kids... That's why the whole message of the thing is salvation through love and forgiveness... But I digress- referring to an "Old School New Age Guru" most would pick a fight with if they met him in RL - or call the police screaming he looked like a terrorist..

Chapter 13 - Sexual based Torture



“Torture Rack” – Commission from Bordon

Really unless a real sick fiend wouldn't want to see it in RL. And if so the worst I'll talk about here would be too tame for you. But this is a fantasy and meant to make the Politically Correct, SJW's scream sooo...

Well - have Drow as characters working in the Human world as “Dominatrixes”. A natural state of Drow. Good “D20 Modern” thing.

“Unfair! Racist! Stereotypes: the language of HATE!” says a Drow college student sent there by her mother who did work as one... She's wearing a sweater and tons of hyper SPF Sun-Block and has her hair mostly dyed brown with either a white stripe left or it dyed pink...

“To resist your clan and your family for what you think is right is a very difficult path... But the righteous choose to walk it...” says a Very Old Drow who's now mostly seen as a “High Elf” since his centuries of fighting on the side of good cured his curse and he's a proper elf again...

“Go back to the purging you self hating RACE TRAITOR! Self made WHITE MALE HIGH ELF” the College Girl Drow lady screams in his face... One of her college friends throws a “Pale Ale” at him with some venom slipped in, luckily a cheap spider based venom and since that old hero is from Drow stock doesn't feel it.

Sorry - but Drow as Dominatrixes - that's how they operate - so let them - exceptions to every rule... College girl Drow screams, just walk away, don't want to spend 1 second telling her how stupid she is and she runs to her Mother who while might agree abstractly still it's an affront...

Good plot device. Good secondary characters; the good kind of NPCs. Good sex characters if not a client - "Real Dom's do NOT have sex with their clients..." Many might let well paying customers have sex with another slave though. Often involving leather animal masks. 'Course that rule is more from RL since BDSM play for pay is loosely legal but outright prostitution isn't. Drow are from a fantasy world so the particulars are up to the DM. Realistically no one should expect to get laid anytime soon being a Drow's "Paid Slave" though if character is sadomasochistic especially the latter part there is simply no one better naturally to fulfill their needs.

And then there's it for brainwashing and punishment:

A Harem of some Arabesque Grand Pubah... Has well trained fighters (3 level) in harem garb to catch and discipline any girls who try to escape. Also a dungeon that's laid out in opulence with gilded and cushioned torture equipment and a veiled but otherwise nearly nude lady torturer. The focus is to carefully break the spirit while risking very little any damage to a body or appearance.

Or a slaver's camp where they whip women with silky whips just right to not damage their appearance... Tie in various stress positions...

Some Evil King/Queen or rogue knight kidnapping a princess and using dungeon stuff but nothing that'd kill/mutilate her to brainwash or humiliate.

Suggestions

This is fantasy so for sick titillation you can have this even though it's technically in the 'rape' scenarios. Kind of like in RL how you'd be grossed out at two old, ugly women kissing but get some grade A meat "Models" and have them nude on a beach posing on each other... So something if you saw in RL on an unwilling participant most of you would throw up, can be sick kinky fun...!

1 - the Harem has a "Mistress" who's a Drow or an Orc or a muscular lady - masked but nearly nude. For breaking the spirit of new girls, discipline and sick amusement is really good at torturing women but not killing them or marring their beauty. Like look up the old I.N.S.E.X. vids or maybe the modern Kink.com stuff - then imagine it in some kind of fantasy setting but with high quality gilded and pillowed torture machines to carefully stretch the nubile slavegirls on, fine gilded pins and mithril scalpels for probing and body modification....

2 - To be "Progressive" she could even be an active NPC. Say they get gold returning an escaped slave girl - they might be treated to the lurid scenes of her sexually torturing her back into submission. Then she'd meet them after off duty (she's an employee, not a slave) and slog some forbidden ale and maybe have sex with a PC.

3 - Witch in a tower has kept a woman since she kidnapped her as an infant. She's raised her to be a lesbian mistress and has molested her since way too young to talk about. Despite that the young girl is now an adult and wants to see the world outside. Characters can rescue her and possibly save a kingdom's lost princess or rich merchant/noble daughter but face a deadly witch (or night hag, black annis, etc.) or return her if escaped for big reward/huge magical favor owed.

Chapter 14 - Unnatural Sex

Oh, our senses, how we worship them and how they betray us! Sometimes 15 Harem girls and hookah ain't enough... Even the squeals of a new girl under the lash is boring and monotonous these days... What ELSE could I do...? Hmm - the BOY that attends the camels - he is but a slave and if he goes missing he can not report me to the religious police, I could casually crack his neck...

Or - "My urges - they are unnatural... According to the Book of Holy Lawful Good for even having them I am doomed to the Abyss...? I prayed and prayed and prayed but.... I don't understand - the scriptures say if I pray the temptation shall not be more than I can bear... Well if I shall suffer in worms and mud and dark and torment forever then I shall make them pay and indulge myself while I can...!"

Frankly, people fuck and sometimes people get lucky they can fuck and fuck till they are so jaded they can't get it up without a spanking. Or they are wired wrong. Or they have unnatural, sick urges and indeed are "Just born that way"... Or they ain't the handsome, young, rich guy rather are ugly, from a dubious background, seen as weird so even have trouble paying for sex and make foolish, desperate choices...

Or - fantasy world here - perhaps as part of them using an evil relic - or pacts with dark gods they have vile, unnatural urges...!?

Suggestions:

A - best way to make the SJWs scream is to treat PERVERSION as such. A pervert will keep his stuff to himself and dreads it being in the light of day. He is doing something WRONG, something FORBIDDEN... By definition he is a FREAK, a DEGENERATE.. This can lead to loss of station or even execution. Thus blackmail is possible as is murder. Only very recently were even simple things like homosexuals not HUNTED openly. Again check out "Boys Beware: Homosexual Awareness" on YouTube or since public domain "Archive.org"

B - most perversions spread through exposure to perverts. Case in point: Gays. By FAR most gays had their first sexual encounter with another man at a very young age. That also is why homosexuality is such a 'problem' even in cultures that preach openly against it and have high penalties for it - simply put they also keep men away from intimate relations with women until mature and settled to ensure family lines. Men can associate with men but not women. Thus horny young men have a hellish wait for his arranged 'bride' and that's often more political or financial than loving and sexual...and his uncle is always ready to play... It's why the Moorish corsairs kidnapped young Christian boys and cut off their testicles. Pre-pubescent and/or no balls = not a man so "with men as with women" didn't apply then.

C - Have negative results - like "Queer hunts" where a cult of gays is wiped out. Maybe a kidnapped young man has been 'defiled' and kills himself because he never could live with himself for the unnatural perversions they inflicted on him.

D - For a "Vile" campaign you could look into "Body Modification" and like have a "Marquis" who likes extreme piercing and metal implants/amputation so he's got a crazy clockwork castle full of human furniture and things like ladies with no forearms, legs but walk on curved metal stilts like elegant animals. Or human milk factories with women impregnated with orc babies and drugs/surgery have long tubular breasts pumping milk...

Chapter 15 - Alien Abduction and the babies it produces

If this is used to inspire a Sci-Fi setting “Aliens want our WOMEN!” - that’s really the sci fi theme for the main project - as a spit in the face of those late new wave authors and snarky stupids who somehow get to write magazine articles bashing classic sci-fi and the limited budget of Star Trek (original series). I say aliens if they exist will likely want our women and even freaky insectoid and/or tentacled creatures will want to pop eggs in them so weird bugs and worms crawl out of their vaginas... Yes, they’ll somehow feel desire for them and the human females due to Stockholm syndrome will eventually crave the endless waves of alien lust... If not rescued by some heroic Space Ranger, etc!

Plenty will be humanoid. Except say on Gas Giant planets with no surface a humanoid form is a very good, all-purpose body. Arms to grab, carry, manipulate. Legs for long distance mobility. An upper head to see with... Motivations will be to eat, survive, mate, interact with others - then explore higher concepts, build stuff, wonder about the universe... In short we’ll get plenty of humanoid ETs and other alien lifeforms.

And yes they’ll Fuck each other. Just look at the “Space Bar” in Star Wars. Think some of them don’t end up waking up in the morning with a bad headache after drinking too much then sleeping next to something totally different than them?

Likewise “Intruders” are creatures from another reality. In pushing into this reality they are both different but as reality shifts they combine to survive in it. Otherwise they’d explode like their mass in anti-matter...

So, yes creatures from other realities whether they appear as angels or tentacled Japanese demons that grab schoolgirls they can have sex. This is a lowbrow RPG stuff, but if you meet a bible thumper look early in that book - just before the flood... The Sons of God coming down to mate with the Daughters of Men, creating the Nephilim... Book of Enoch/Giants expanded on that...

A “Fantasy World” that’s more animist and myth/creation based versus the real world - YES all the creatures can and will FUCK each other once in a while as long as remotely able to. Oh, fewer 1/2 fire/water elementals for obvious reasons, or Dragon-hamster - whoops - well Dragons are the most deviant creatures out there - they disguise as anything, mate with anything - 1/2 dragon gelatinous CUBE somewhere in the crystal spheres I’m sure...

Be neat to have a lady who’s 1/4 “Medusa” so her hair is thick dreads and can wiggle, can give a stare that acts as a “Stun” spell 1-4 times a day, increasing as level. Make a neat P.I. in a D20 modern character actually... Lot of fun can be had mixing characters - anything too powerful well don’t want all 1/2 dragons and the rest of the players are lesser creatures - so any player wants a powerful character he gets some burdens... half dragons usually are bastards and their parents/other dragons want to EAT them to reduce competition and maybe gain powers...perhaps... Half Ropers make good bartenders but are very ugly and often thrown out of the whorehouse even when offering 10x the price, etc. Sob story about being the son of a lady adventurer who got caught by one and was slowly violated versus eaten for a week then rescued - unable to abort despite 5 tries, threw to dogs in the street after birth but made the dogs sick, was taken in and raised by “Sisters of charity and corporal punishment to correct wayward reject youth” etc.

Suggestion:

Well... the whole chapter above. Have crazy half-this-half that characters and lots of fun sex relations. Like really, how about those Lamia with full upper women's bodies - lots of "Monsteru" hentai out there to be incorporated from spider women who like bondage to slime girls that absorb their man's semen... Instead of a Lamia draining wisdom on attacks how about the players interact with them, become friends, help them, have a sex partner then maybe some interesting offspring from eggs...?

Have more issues with half orcs, half-elves etc. Turn the stuff around vs normal fantasy a bit. For instance, "Half Elves" are the result of either rape or more often the result of some heroic warrior with a long term tragic romance with an elf princess? Heh! IMO we'll have more from MALE elves and not rape. Think about it... Elves are very long lived so reproduce slowly but males still need to be ready/seeking at any opportunity or no passing of genes... While they wait 1000 years for maybe a kiss with one or two elven ladies there are all these humans that are bags of juicy, warm flesh...especially the ladies... Casual talk and music/poetry for to them no amount of time, male elf gets laid, then runs off to 'beyond the fields we know' and maybe a fae child is born...

Drow of course are more likely to rape women of human and elven origin - as a desperate feel for having control. The children will then be shunned. Now in the modern myth elves turn dark due to EVIL so most of the kids will start out neutral or good - but as treated worse and worse by their family and society will likely turn to evil and become dark in color, repeating the cycle. SJWs will scream if reading this, but ask why does it ring so true?

Likewise, all the female orcs - how about one with unusually high charisma going off with a human colony so her fellow women don't scar her out of jealousy and men see her as a punching bag? More rights, better treatment and most men wouldn't hit her or want to... She'd work good in a frontier area with lots of need for tough people and women who work/bear children, etc. and we'd have some mixing. In a way they'd be characters the SJWs/Feminists whatever should be for...but of course their surface goals are fleeting lies.

Plenty of Damsels in Distress issues with ropers, gelatinous oozes, other warped creatures that might use them for holding eggs and fleshy maggot like larvae and accelerating progress of their species...

And "Alpha Blue" by Venger Satanis available on DriveThruRPG and website link - really good for a "Sci-Fi" campaign and work already done so this version I'll refer erotic sci-fi play there...

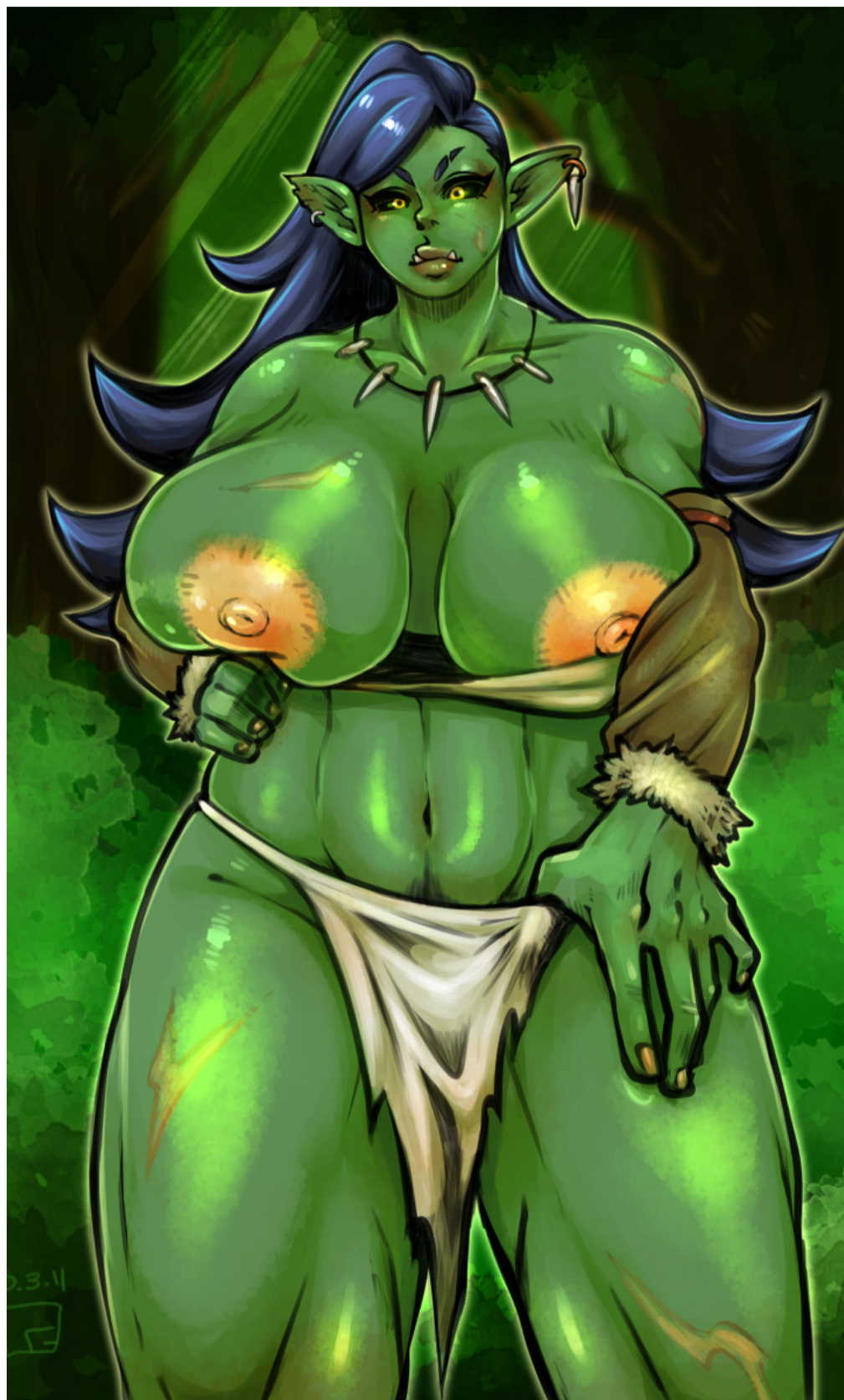


Zortag! You have gone mad! How much Plutonian Nyborg DID you inhale!?

Supplement 15 - A - Smexy Orkaz - example of Naughty campaign character

A “Shmexy Orkaz” is an active female Orc who might already be half-orc. More common is the stereotype of a male orc raping a human female during a raid or a captive. This doesn't happen as often as thought because most Orcs when geared for war are too violent and also they fear each other and are more vulnerable during sex. Humans in captivity tend to be watched by female Orcs and protected from rape both by jealousy and competition. Even a lecherous chieftain is likely to be distracted by his ‘wives’ fearful a jealous human but part Orc prince will wipe them all out whereas a lecherous low level Orc will face insults, mockery and his fellow men being alert of his desperation to shame him.

Along the way the female Orcs tended to notice how well fed and well kept most human women were. Even the world weary farm-wives tended to have far less scars and bruises but most had smooth skin and very few tales of beatings and rapes. They also heard them complain how desperate most human men were for sex and them then complaining how they were disappointed at picking a wealthy or high status human and ignoring the one that wanted a partner. Long before the “Domesticated Goblina” some female Orcs got fed up with regular beatings and rapes then more beatings for being behind on chores and sought out human males as mates. This was easier to do in the frontier of course but there were more half orcs that way. Some areas there is a huge spectrum of part human part orcs and tribes are mixed with the human settlements having human names and every one mixed in some way.



Sexy Orc character by

TY

- <https://www.pixiv.net/en/users/2690804>

Used with permission.

Adventurers might encounter, recruit, interact with - or BE a “Smexy Orkaz” - this is usually a strong Orc woman with some human characteristics, likely 1/4 human. She's a mixture of human and orc but high on strength, intelligence (or wisdom) and Charisma.

She's also full of ambition and libido and wants to make a name for herself and fight a comely human male to sire some strong daughters.

Like the Domesticated Goblina they have some clear Goblinoid features - pointed ears more pig like than elf like - usually two or four sharp canine teeth, a flatter nose, more stocky build. This leads to racial prejudice and social stigma whereas a Fey background is positive. Not saying this is 'right' in any way, this is how it would be.

In having a Shmexy Orkaz mate a human male has a partner who can be a powerful adventurer like himself if a warrior or complement him such as a wizard/sorcerer having a physical back-up. She'll provide lots of sexual and material satisfaction but the negative status will hurt social climbing and prove a detriment in large human cities though not be a penalty in frontier and farther out trading outposts. They are jealous of any other female friends fearing being displaced. If one visits (who is a legit friend) they will make sure the male stays in a separate part of the house while they accompany the female till she leaves.

Many, but not necessarily all Shmexy Orkaz are bisexual - they might form an intense bond with a female adventurer they encounter. Nothing in their mind is wrong with it, save they'll want to eventually marry a worthy human male for reproduction and encourage their partner to find a similar (not the same) mate. Full lesbianism is considered an abomination/mental illness even by Ork tribes that might tolerate a human mounting adventuring daughter and will meet extreme negativity. Due to fertility jealousy they rarely let their man be involved unless absolutely sure the female will not try to take him - "This is woman play - not for men - here coin - go to tavern - you not touch woman, I smell it, we have wife to man sex later you had better be able..."

Chapter 16 - Can't make an omelet...



I've traveled a bit. Ever been to India?

I heard this thing about the long cycle, most would say its just Mythology...

The 'age' we are in is a declining age, where things will gradually get worse and worse over many thousands of years till eventually it's at a nightmarish level. It's "Just So" coz at the end someone will come and obliterate everything then the greatest being will restart the cycle - everything different yet everything changing.. Overall they are pretty cheerful despite this..

Interesting...

And, look at RL.

We indeed seem to be on an entropic cycle - that even when things go good there still is an evil force that tries to break things down and works against the good that is done even if long term those working against stuff should be for it. I don't want to get into "Politics" by getting into detail, but that itself - the stratification of one cause/belief being expertly opposed to by another that cancels it out so nothing is done...

That's a big part of why I hate SJWs... All that energy, that idealism, that firey passion to crusade for a cause, even to break the law, and they spend it on people who told a bad, offensive joke in the 80s and riot on campus. When there are plenty of things like the science lab being used to make a new form of Napalm or whatever that should have gotten said Triggly lady screaming as if it was the 60s. They try to ruin people who wear a costume in poor taste on Halloween.

Their going into fantasy RPGs really ticks me off for that reason. You see while I'd like a softer fantasy where the hero can be king if he stabs enough despite no noble background, etc. and I'm not "Grimdark" the fantasy the SJWs are into is "Rainbow Unicorn Insane"... They assume some kind of world where things are fair - that the bad is only done by a tiny amount of evil people who can be crushed out or just cancelled if the right authority is whined to...

Just as in RL it's not that easy and they have been manipulated to hurting most the people most unlikely to be behind the darkness. Yes, to un-do decades of work the REAL progressives lived, sacrificed, fought and indeed DIED for sometimes...

It's kind of like Disney - thanks to them you say "You still believe in Fairy Tales"? Coz they want kids wanting to watch the movies, buy the movies, buy the toys. Not crying their eyes out. Heh, if only they made Hunchback of Notre Dame like in the book - OR - had to fully animate another work by same author "The Man who Laughs"....

It used to be "You ever listened when they told you fairy tales as a kid!?" to some ignorant fool. Like even the sanitized Brothers Grimm that Disney butchered for \$ were to warn kids of the legit "Grimdark" world they were

in.

Suggestions:

1 - **Vive le Equalitie** - I'm "Left" I'd like to see vile parasitic, evil, incompetent leaders thrown out and executed "Pol Pot" style (pickaxe to the skull) and buried in a ditch with thousands of their 'fellows'... BUT what happens when you do that!? Well RL is full of the horrific wreckage of some revolution overthrowing some ancient, decadent regime... France. Cambodia. Haiti both after the French, then taken over, then under puppet dictators, then after all the damage those dictators did...

If the heroes overthrow an evil monarch to help the oppressed peasants, what WILL it be like a few years down the road? IMO the peasants will have a new nobility that's executing people right and left as crops fail and the economy is in ruin. If they stay to take their place - will they make the same cruel choices the "Divine Monarch" did? Perhaps his ghost, still having the pickaxe in his head, shall visit the player "You can wear my finery, it would fit you well. The person on that throne must wear good clothing even if you have some badge representing equality or whatever your cause was... That maid you forgave not only stole from you, she's going to slip poison in your Absinthe because her family owes the Viscounte Domataen a high debt... I really shouldn't warn you, but he was trying to kill me and had I not been dispatched by you I planned to kill him myself... He is SUCH a boor, do you not agree, O conqueror..? Should he have not been killed as an Enemy of the People also?"

2 - **Age of the Worm** - perhaps your fantasy world is in decline as I've heard the real one is... And while you might not want to go "Monty Haul" where characters get to Epic level and go toe to toe with the Gawdz... BUT - Heroes indeed quest and affect the world. IS there a way they can create an island in this decaying world where things might naturally start going good - or somehow (grand campaign arc) the great clockworks in the sky can indeed be manipulated if the right conditions are met. Nothing like finding a set of musical instruments and the 'meanies' get chased away or turn loving - but rather understanding of the great cycles at play and how they run and feed each other... I'm all for 'changing the world' but it's not as simple as saying you want a revolution...beheading a few who are results not causes of the evil and quite replaceable...

3 - **Incompetent in charge - competent enemies** - Due to either a botched election or a sudden regime change some charismatic spoiled scion of nobility is in charge. He's really a man-baby and only interested in stroking his ego while having his latest wives and mistresses stroke his ancient barely active cock. But the country has powerful enemies - allegedly with blackmail - proof he has dabbled in the few things taboo enough to ruin him. Along the way the economy declines and the country is beset by a strange new plague - allegedly created in some evil alchemist lab in a former rival country now a 'friend'... The works of generations of founders and centuries of effort and thought teeter on the brink of collapse as businesses fail, people fear social interaction and the leader boasts of his prowess and complains any fault is a 'conspiracy' against himself..

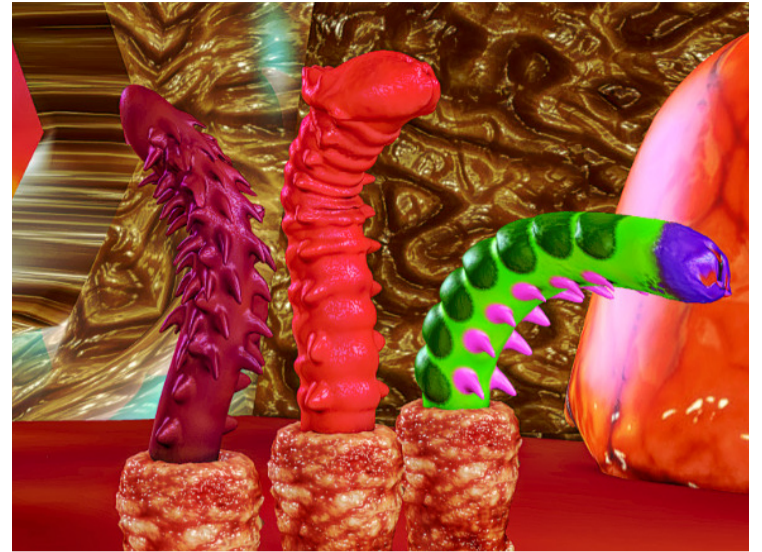
Chapter 17 - Insertions of Awful content...

Hokay!

Let's work out some quick way to get this going. If you are reading this long chances are you've been thinking about how to use the ideas, and surely lots of yours!

I can break it down into three steps:

- 1 - A whiff of awful
- 2 - A vile insertion
- 3 - Depraved campaign



Now I won't go "Monte CUCK" games and work out some kind of "Trigger list" - I think you and your players (if legit Role play enthusiasts) are mature enough to go "Hey! Let's tell those ... out to cancel ---- to FUCK THEMSELVES! Lets put... in the campaign!" Any issues you can agree on as friends and sensible people. I don't want you to drive away a friend who happens to be a female gamer by making everything like "Gor" overnight, or legit making Orks = Blacks and the heroes chase them away with white robes with pointed hats. Saying that to FUCK with any SJWs that might be still here - I know you are smart enough to know you and yours and do what you want.

-1- whiff of awful -

The first and most easiest "Whiff of Awful" is simple. Just include them in your campaign. PC's are always roaming around, you could have them encounter Smexy Orkaz or have the chance to buy a Domesticated Goblina, etc. Most worlds are so open there's no need for revisulization - even in goody two shoes realm of Awful Good there's a brothel somewhere, even in the lands of the Dark Godz there's a new perversion they haven't got around to trying yet.

-2-A vile insertion -

On the other hand, it's easy enough to modify a map - they were all written by ancient scribes by candlelight from other sources... "Here there be beholders" might be a catch all for lands unexplored. Most have played the game "Minecraft" - ? Well when there's an update and you just HAVE to keep your world because you can't move all your Diamonds and other precious stuff you just go farther than before and see the stuff change - sometimes like a weird line versus the perlin noise map change... Fantasy worlds have this. Easier for space with other planets of course.

-3- Depraved Campaign -

Sometimes you DO need a fresh boot - or make a "World 2.0" where the characters start fresh!

This will be up to you but best quick advice is to have the issues between good and evil a bit more extreme. The dark gods are more prominent and naked ladies are sacrificed in the open, sometimes in vile quarters of major trading hubs. The priests even Awful Good have countless fallen/perverts. The Orks do rape captives, females, sometime MALES... Characters can use drugs and don't notice if the inkeeper has a pet Halfling they faggot fuck behind the bar!

There can be cities of sin, kingdoms of the wicked, all sorts of nasty await.

EGO

For this I introduce an EGO score. It doesn't have to be sex related, unless you want to have the campaign revolve around it - but have an Ego score that most NPCs keep but adventurers (and yes adventuring NPCs) have it constantly challenged by the harshness and uncertainty of life on the road and perilous quests, etc. Sexual gratification is a way to keep this level up since engaging in sex triggers the body's "Life perpetuation" reward release. Other things can be succeeding at a quest or difficult action, discovering a clue, finding a creative solution - getting praise, reward, new level, a bunch of treasure and experience points. Losing any of that can hurt it of course.

Now most people have an Ego that will have a baseline and can be boosted or drained. I'd suggest the base score of 18 + 20 with perhaps racial, social and mystical modifiers. During normal daily life it is drained and then restores itself with rest, eating, relaxation and other activities.

Consider a normal person who works to survive. Normally they can fall into a cycle of working (costing ego) random threats to the work (mean boss, complaining customer) but unless they are adult babies (like social justice warriors) they can manage this and restore it. So normal people have a decent threshold and go through normal abuse and recover from it. If they can't - well hopefully they have friends/guardians who'd help a bit - but life does NOT care - there's the road, the workhouse, a noose or cliff to jump off..

Most can take regular blows, heal them - it makes them stronger. The score kept too low for too long leads to mental illness, possible suicide, possible "I am SICK of this..." and going bug nuts or running away with maybe clothes and some \$ if any.

And, possibly some "Murder Hobos" got their start that way? The farmer who lost his farm and decided to try to sneak in that dangerous cave and steal some treasure the Orcs sometimes hid there? The Noble "Sent to seek his own fortune" so the pathetic little Hamlet his family owned didn't get split again? The priestess pushed out of any chance of being more than a walked over Nun and left on a "Pilgrimage" akin to quitting with honor? But instead of jumping off a cliff or hanging themselves they did anything they could to survive and reinvent themselves.

Again think about it - give most people 20 range of Ego. They go through their day and lose 5-10 points from work (either labor or concentrating on getting files in order, helping customers) - they face random factors like hard ground, difficult equipment, problems with tools, irate unreasonable customers the uncaring manager will blame them for if they complain too high up... But usually it balances out with regular sleep and optional luxuries. Furthermore it is boosted greatly with friends who share in the toil - and they can trade ego, help shield, help recover from losses.

Adventurers form such a group - they are leaves in the wind in a rather brutal world - but they can weather the storm together despite vast differences in race, social status, class, etc.

I recommend something like this for a Vile/Depraved/Porn campaign so the nasty stuff doesn't get boring and embarrassing after a short while. It's part of the background - the characters can do depraved things for fun (ego boost) to bolster themselves for quests or seek such things for support after a setback. \$ Or adventuring involved.

Thus a "Domesticated Goblina" or "Loli Imp" (check earlier) would fit in this nicely for a mid-range adventurer. A merchant perhaps, or mid-range conjurer obtains one - regular interaction with her gives that ego boost though it doesn't give a social boost as a high priced mistress or elite wife might. It's at the cost of a bit of her Ego - but they have a strong ego/emotional willpower and ability to ignore/shift off damage to it. That also means they could take depraved behavior (mild S&M, rough play) and tolerate it if given more appreciation later.

Chapter 18 - Final Thoughts

Thank you for reading this. I hope it gives you some snicker of titillation and makes the SJW crowd scream.

I plan to revise it at any time I see fit and will update numbers as I do so like 1.01 etc.

Again - I made this document to oppose the “Social Justice” attempt to take over and marginalize table-top RPGs to force their social/political/SEXUAL agenda - to create a ‘backlash’ of at least a few elements they complain about so their legacy of censorship and forced conformity to their shallow ideals has only made it ‘worse’.

I’m against racism and sexism in real life. While I’m straight I believe in tolerance of those who are difference but “Tolerance <> acceptance”. I will and have put myself in non-ideal situations in RL to oppose real racism and sexism, but cutting up a classic, canceling an author, accepting vile perversions as normal or rioting to burn a campus when an Alumni comes to donate \$ but he told mild racist jokes in the 80s is pure lunacy.

I don’t want to promote real racism, sexism whatever in RL - nor to antagonize friends and drive them apart. Don’t put in “Filed teeth jungle cannibals” if it’ll insult and hurt one of your players who happens to be black - only if it’ll make the “Social Justice” whiners scream and you amongst your friends can snicker at the absurd jokes.

Suggestions:

Have FUN

Stand up for free speech and an open market

Perhaps use some of my suggestions, but you decide what you do with your free time!

Appendix Awful 1: recommended adventure systems

Lamentations of the Flame Princess - neat “Grimdark”/”Darkfantasy” RPG system - well made, excellent art - creator is very opposed to “Political Correctness” in its modern stupid “Social Justice” form. He’s risked his \$ threatening to quit a major download site over censorship. He ain’t holding a blade to your throat to buy/not buy his system - but no one better tell you you can’t!

Alpha Blue - by Venger Satanis/Korthalis publishing - groundbreaking sci-fi anti-PC adult oriented video game - full of about every ‘naughty’ science fiction scenario you can think of so your characters can zap Kling-ons from Ur-Ahnuz and get laid! Fun, funny and full of crazy tables!

Old School Role-Play systems (OSR) - think Goodman **Games Dungeon Crawl Classics, Labyrinth Lord, Kenzer and Company, Swords and Wizardry...etc.**

These have the feel and fun of classic Dungeons and Dragons....

Support these - add XXX stuff based on this and your imagination to make them non-PC - seek out non-PC adventure modules if available online - please BUY when you can.

Why not D&D and others?

Right now the big dogs (D&D, WOTC, Pathfinder) are under the heels of big corporate interests that work heavily with those media manipulators that enable the “Social Justice Warriror” crowd. Look no farther than various statements they’ve made, or the writing staff of “Zweiander” a so-called “Dark and perilous” RPG said that they wanted people to 100% share their agenda or not play their game...! Likewise the major game system (Dungeons and Dragons) along with Patfhinder is being “SJW Converged” right now - I recommend not buying new from the major systems, but spreading negativity that the are cartering to SJWs so the SJWs had better be BUYING the stuff because you won’t.

Appendix Awful-2 : Recommended Reading

Recommended reading - this is just some brain scrapin’s for stuff to set an idea for stories/worlds familiar but <> entrenched tropes and not really formulaic for SJWs and hucksters to latch onto... Damn good stuff.

Conan the Barbarian - original adventures by Robert Ervin Howard - https://en.wikisource.org/wiki/Author:Robert_Ervin_Howard#Conan_the_Barbarian

---The precursor to modern “GrimDark” and credited creator of the “Sword and Sorcery” genre.

Lord Dunsany - https://en.wikisource.org/wiki/Author:Edward_John_Moreton_Drax_Plunkett

---Forgotten companion of Tolkien - IMO he could tell a story with all the power the other guy tried to pack into a ‘Trilogy’ in a 3 page story. Elegant, perfect use of English, a child or adult could read these. Mostly beautiful, flowery language but don’t think it’s Pepperland...

---Also - well “The Fortress Unvanquishable, save for Sacnoth” - https://en.wikisource.org/wiki/The_Sword_of_Welleran_and_Other_Stories/The_Fortress_Unvanquishable,_Save_for_Sacnoth

Forgive me, REH, but it’s credited as the first modern “Sword and Sorcery” story though REH certainly established the Genre.

Clark Ashton Smith - forgotten pulp master with scary worthy of Lovecraft and talent worthy of Lord Dunsany - <http://eldritchdark.com/>

Zothique - a world at the end of the Sun’s life - a dim red star dying in the sky, the continents merged again. Layers on layers of civilizations rose and fall, now the world is a remnant of humanity, evolved animals living on top of layers of tombs...

Poseidonis - Atlantis has fallen and the decadent, treacherous nobility live on the last islands and care only their intrigues and evils as their world sinks.

Hypberborea - the land beyond the north wind where a furry pre-human diety that Lovecraft wrote about is dominant...

Michael Manning - “The Spider Garden”, “Hydrophidian”, “In a Metal Web”...

---kooky fetish art with Ukiyo-E influence - done quite well. You can find with a quick net search but encourage buying to support more of it.

I.N.S.E.X. and **Kink.com** - violent extreme S&M, bondage, forced orgasms - looks at the edge of a Serial Killer’s torture chamber. Want to see beating that really raises welts and breaks the skin - women stretched on racks till nearly their arms pop out, or nearly drowned in water or shocked so you can almost see the steam? Cunts love it, they force them to orgasm during it! Boner! Whack off material. And ideas for sick stuff. There’s a cool movie they made of the former - “Graphic Sexual Horror” that’s well worth it.

Roger Corman films - “Women in Cages”, “Big Doll House” - He was a father of and major player of grindhouse cinema, women in prison, etc. Hey, can pass Betchdel test - two named women having a discussion not about a man - prominent black, lesbian character... Too bad if released today would have SJWs screaming and throwing burning trash cans outside...

Heavy Metal Magazine - long standing tradition of “one step beyond” adult fantasy since the late 70s... Oh, and lots of booby ladies on the covers or in the warped stories - from the pre-silicone string era but just as big overwomen of Corben’s “Den” series to the “Extreme!” babes in leather and guns to the mysterious and sensuous Druuna... Now, don’t want you to break the bank but often you can find on ebay some dog eared copies or look for archives or orgs for back issues - a few from the 70s, 80s, 90s can paint a big picture. And the magazine is still published today and trying to transform itself again so please consider supporting it.

Progressive Rock - Yes, King Crimson, Pink Floyd, Jethro Tull - whole world of crazy stuff that was popular in the 70s and kept on going even after the media let it go. I’m for “Progressive” if rock. Remember that joke on

Venture Bros? Give it a try! Now, most Prog Rockers are pretty left - but hey maybe the outrage of me mentioning I like them will get some SJWs to try to get them to denounce me (I claim NO endorsement of bands I like) and they'll talk to them for FIVE minutes and realize what kind of batshit crazy train their ideals have been driven down to by the fake media lie machine... Apologies to any Old School Rockers if this happens...

Classic Rock - start with the "Heavy Metal" the movie soundtrack - branch out from there. There's a reason Homer Simpson likes the stuff from his youth. Again if Styx were new today they'd be harassed by screaming SJWs even though it'd be nuts - that's the point.

Appendix Awful-3 : links

Galaxy Slave Girls - site of the author of this thing - please consider buying my comics and other items I might offer! <http://www.galaxyslavegirls.com/>

DriveThruRPG - <https://www.drivethrurpg.com/> Awesome site - stands up for Free Speech - sure they also list MonteCUCK games and Zweihander - but also Lamentations of the Flame Princess, Alpha Blue... Short of the letter of the law they will allow about anything on their sites!

Venger's OSR gaming blog - <https://vengersatanis.blogspot.com/> - creator of Alpha Blue and such

Goodman Games - <https://goodman-games.com/> - Neat OSR (Old School Role-play) which is an attempt to re-capture the early days of table top role playing. The thing is both simple, complex, plenty of rules, plenty of room for improvement.

Labyrinth Lord - via Goblinoid Games - <https://goblinoidgames.com/> - Ditto on what I just said. If you want a non-D&D but similar feel and are more into making your own rules, setting pehrpas this.

Heavy Metal Magazine - <https://www.heavymetal.com/> - the original "Adult illustrated Fantasy magazine" - still going after 30+ years! I prefer the issues in the 70s, 80s but still get it today. I'd have to do a large essay to do justice to it

Kink.com - <https://www.heavymetal.com/> - There used to be this cool thing called "I.N.S.E.X." - Neat documentary "Graphic Sexual Horror" on it. Well this website is the successor to it. Better meat, fancier setup, and about as awesome! If I am able to make my Erotic projects: Slave Girls from Beyond the Galaxy or Caged Women in the Hell Jail into a movie I shall consult this agency for assistance with hardcore/bondage.

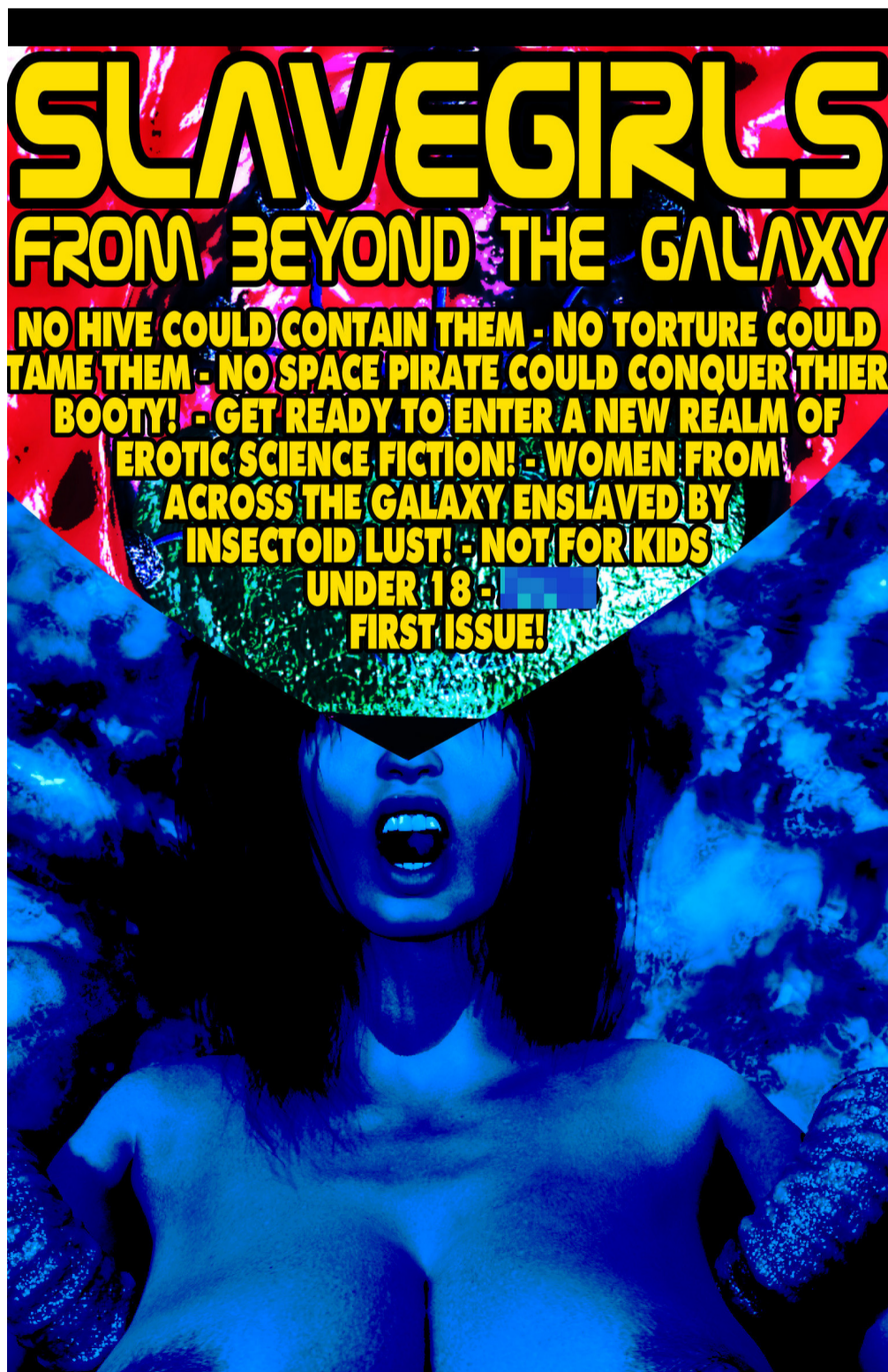
Hustler Magazine - <https://hustlermagazine.com/> - You can subscribe online and view any issue back to the late 70s. Support LARRY FLYNT, one of the most awesome men and champions of freedom of speech out there. Again mid 80s to 90s IMO best photography.

Final - Shameless Self-Promotion

This work is done free of charge by OffensiVeneSS MaXXXimVs

My main website is www.galaxyslavegirls.com and I produce the for sale (digital .pdf download) "Slave Girls from Beyond the Galaxy" a sci-fi Grindhouse/Exploitation/B-movie inspired comic. Upcoming is "Caged women in the Hell Jail" inspired by mostly Roger Corman classic exploitation Women in Prison movies. Maybe a game or something along the way. You don't have to buy my products (upcoming issue #1 as of this document) if you download/read/use this thing or other free products I'll produce once in a while - it is a labor of love for one of my earliest hobbies. But I'd appreciate it of course! Unlike a "Social Justice Warrior" I don't demand you look into my mind (eek! - No I don't think I'm that psycho) and agree 100% with my current ideals/goals - anyone can read/buy my stuff - not everyone will, not all will love it, no problem. Free speech, people! Just saying!

Hope you enjoy and stay tuned (link my main site) for the upcoming versions and manuals, etc.!



Shameless Advertisement:

By the year 4069 man has expanded into space, settling large parts of the home galaxy and encountering other lifeforms. Among the many wonders and horrors it was found that aliens indeed did "want our women" - thus many found themselves abducted by space pirates, slavers and used. In the purple nebula, just outside the milky way an insect like race uses any they can obtain to help their hive queens nurture eggs to full viability. The captives face undending agony and ecstasy in this far place. In the gas bridge between the two galaxies a ship is slowly travelling and trading - carrying new adopted members of the hive to assist the great queen...

This is their story...!

They are confined in the lesser queen's chambers, subjected to bodily horror and insemination - forced ecstasy and live birth of insectoid beings! Some have resigned themselves to his fate, but a few dare try to escape!

Prepare yourself for a new world of science fiction - one that is in no way politically correct and spits on the late "new wave" movement. A comic with lots of science fiction, sex, and a compelling story.

Prepare for a world of realistic sci-fi, as if the top 90s adult magazines had made an x-rated B-movie in the spirit of Barbarella, Galaxy of Terror...



www.galaxyslavegirls.com

Please check this webpage for comics, visual novels, perhaps later video games and other spin-offs.

-An "Offensiveness MaXXXimVs" production!